

# Performance Limits of Delay Lines Based on "Slow" Light

Robert W. Boyd

Institute of Optics and  
Department of Physics and Astronomy  
University of Rochester

Representing the DARPA Slow-Light-in-Fibers Team:  
Daniel Blumenthal, Alexander Gaeta, Daniel Gauthier, John Howell,  
and Alan Willner.

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# Motivation: Maximum Slow-Light Time Delay

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“Slow light”: group velocities  $< 10^{-6} c$  !

Proposed applications: controllable optical delay lines  
optical buffers, true time delay for synthetic aperture radar.

Key figure of merit:

normalized time delay = total time delay / input pulse duration  
 $\approx$  information storage capacity of medium

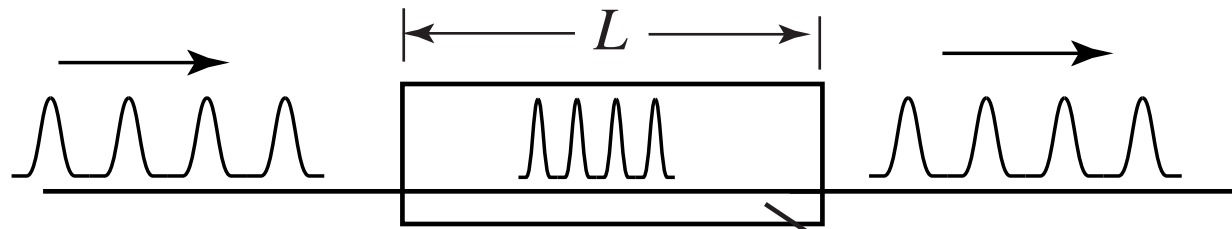
Best result to date: delay by 4 pulse lengths (Kasapi et al. 1995)

But data packets used in telecommunications contain  $\approx 10^3$  bits

What are the prospects for obtaining slow-light delay lines with  $10^3$  bits capacity?

# Review of Slow-Light Fundamentals

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group velocity:  $v_g = \frac{c}{n_g}$

group index:  $n_g = n + \omega \frac{dn}{d\omega}$

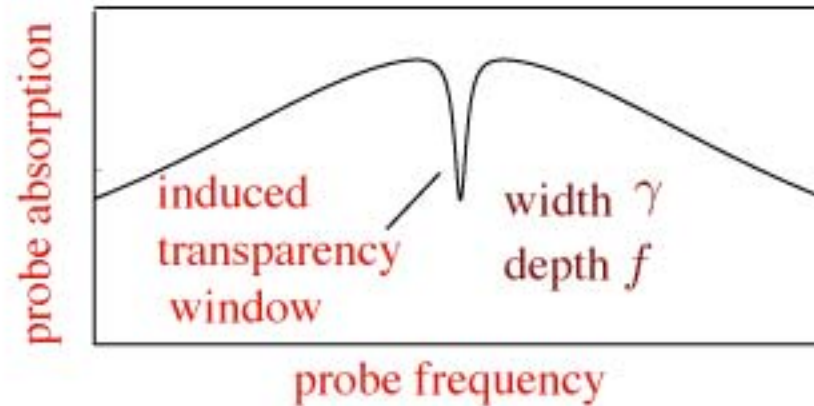
group delay:  $T_g = \frac{L}{v_g} = \frac{Ln_g}{c}$

controllable delay:  $T_{\text{del}} = T_g - L/c = \frac{L}{c}(n_g - 1)$

To make controllable delay as large as possible:

- make  $L$  as large as possible (reduce residual absorption)
- maximize the group index

# Generic Model of EIT and CPO Slow-Light Systems



probe absorption

$$\alpha(\delta) = \alpha_0 \left( 1 - \frac{f}{1 + \delta^2/\gamma^2} \right) \approx \alpha_0 \left[ (1 - f) - f \frac{\delta^2}{\gamma^2} \right] \quad \text{where} \quad \delta = \omega - \omega_0$$

probe refractive index (by Kramers Kronig)

$$n(\delta) = n_0 + f \left( \frac{\alpha_0 \lambda}{4\pi} \right) \frac{\delta/\gamma}{1 + \delta^2/\gamma^2} \approx n_0 + f \left( \frac{\alpha_0 \lambda}{4\pi} \right) \frac{\delta}{\gamma} \left( 1 - \frac{\delta^2}{\gamma^2} \right)$$

probe group index

$$n_g \approx f \left( \frac{\alpha_0 \lambda}{4\pi} \right) \frac{\omega}{\gamma} \left( 1 - \frac{3\delta^2}{\gamma^2} \right).$$

induced delay

$$T_{\text{del}} \approx \frac{f\alpha_0 L}{2\gamma} \left( 1 - \frac{3\delta^2}{\gamma^2} \right)$$

normalized induced delay ( $T_0 =$  pulse width)

$$\frac{T_{\text{del}}}{T_0} \approx \frac{f\alpha_0 L}{2\gamma T_0} \left( 1 - \frac{3\delta^2}{\gamma^2} \right)$$

# Limitations to Time Delay

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**Normalized induced delay**

$$\frac{T_{\text{del}}}{T_0} \approx \frac{f\alpha_0 L}{2\gamma T_0} \left(1 - \frac{3\delta^2}{\gamma^2}\right)$$

**Limitation 1:** Residual absorption limits  $L$ ;    Solution: Eliminate residual absorption

**Limitation 2:** Group velocity dispersion

A short pulse will have a broad spectrum and thus a range of values of  $\delta$

There will thus be a range of time delays, leading to a range of delays and pulse spreading

Insist that pulse not spread by more than a factor of 2. Thus

$$L_{\text{max}} = 2\gamma^3 T_0^3 / 3f\alpha_0 \quad \text{and} \quad \left(\frac{T_{\text{del}}}{T_0}\right)_{\text{max}} = \frac{1}{3}\gamma^2 T_0^2.$$

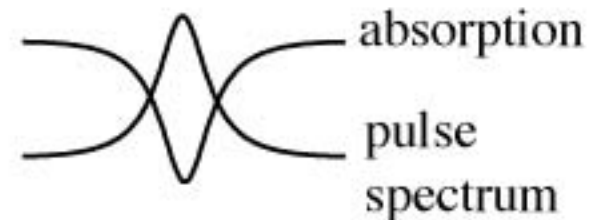
**Limitation 3:** Spectral reshaping of pulse (more restrictive than limitation 2)

Pulse will narrow in frequency and spread in time

from  $T_0$  to  $T$  where  $T^2 = T_0^2 + f\alpha_0 L / \gamma^2$ .

Thus

$$L_{\text{max}} = 3T_0^2 \gamma^2 / (2f\alpha_0) \quad \text{and} \quad \left(\frac{T_{\text{del}}}{T_0}\right)_{\text{max}} = \frac{3}{2}\gamma T_0.$$



Note that  $\gamma T_0$  can be arbitrarily large!

# Summary: Fundamental Limitations to Time Delay

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- If one can eliminate residual absorption, the maximum relative time delay is

$$\left(\frac{T_{\text{del}}}{T_0}\right)_{\text{max}} = \frac{3}{2}\gamma T_0,$$

which has no upper bound.

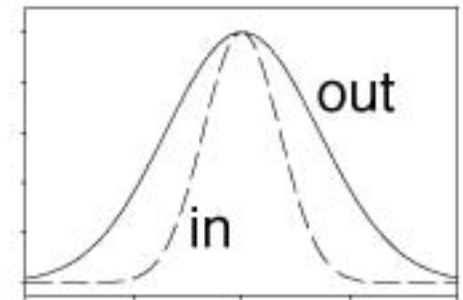
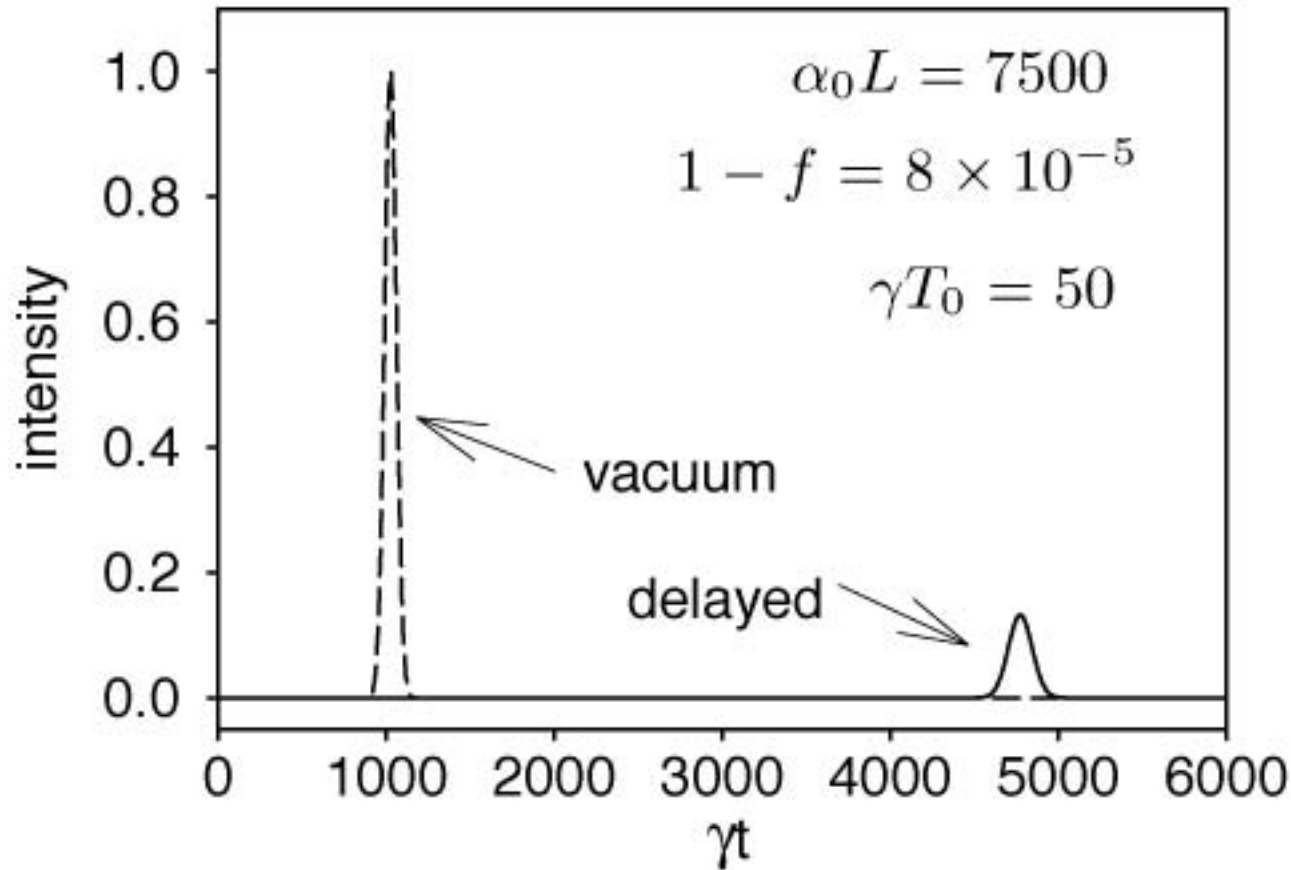
- But to achieve this time delay, one needs a large initial (before saturation) optical depth given by

$$\alpha_0 L = (4/3)(T_{\text{del}}/T_0)_{\text{max}}^2.$$

- For typical telecommunications protocols, the bit rate  $B$  is approximately  $T_0^{-1}$  and the required transparency linewidth must exceed the bit rate by the relative delay

$$\gamma = \frac{2}{3}B \left(\frac{T_{\text{del}}}{T_0}\right)_{\text{max}}$$

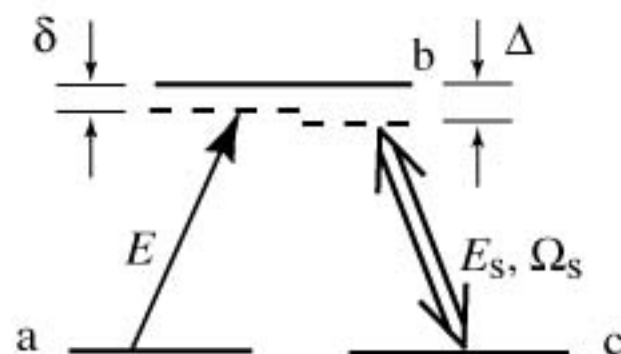
# Numerical Example Showing Large Relative Delay



Factor-of-two pulse spreading

Relative time delay  $T_{\text{del}}/T_0 = 75$ .

# Specific Example: Electromagnetically Induced Transparency



- The response to the probe field in the presence of the strong coupling field is given by

$$\chi^{(1)} = -\frac{\alpha_0 c}{\omega} \frac{[i(\delta - \Delta) - \gamma_{ca}]}{(i\delta - \gamma_{ba})[i(\delta - \Delta) - \gamma_{ca}] + |\Omega_s/2|^2}$$

- The width of the transparency window displays power broadening:  $\gamma = \frac{|\Omega_s/2|^2}{\gamma_{ba}}$
- The residual absorption can be rendered arbitrarily small ( $f \rightarrow 1$ ) through use of an intense coupling field.

$$f = \frac{|\Omega_s/2|^2}{\gamma_{ca}\gamma_{ba} + |\Omega_s/2|^2}$$

- For ( $f \rightarrow 1$ ) the normalized delay can be arbitrarily large

$$\left(\frac{T_{del}}{T_o}\right)_{\max} = \frac{3}{2} \frac{|\Omega_s/2|^2 T_o}{\gamma_{ba}}$$



# Modeling of Slow-Light Systems

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We conclude that there are no *fundamental* limitations to the maximum fractional pulse delay [1]. Our model includes gvd and spectral reshaping of pulses.

However, there are serious *practical* limitations, primarily associated with residual absorption.

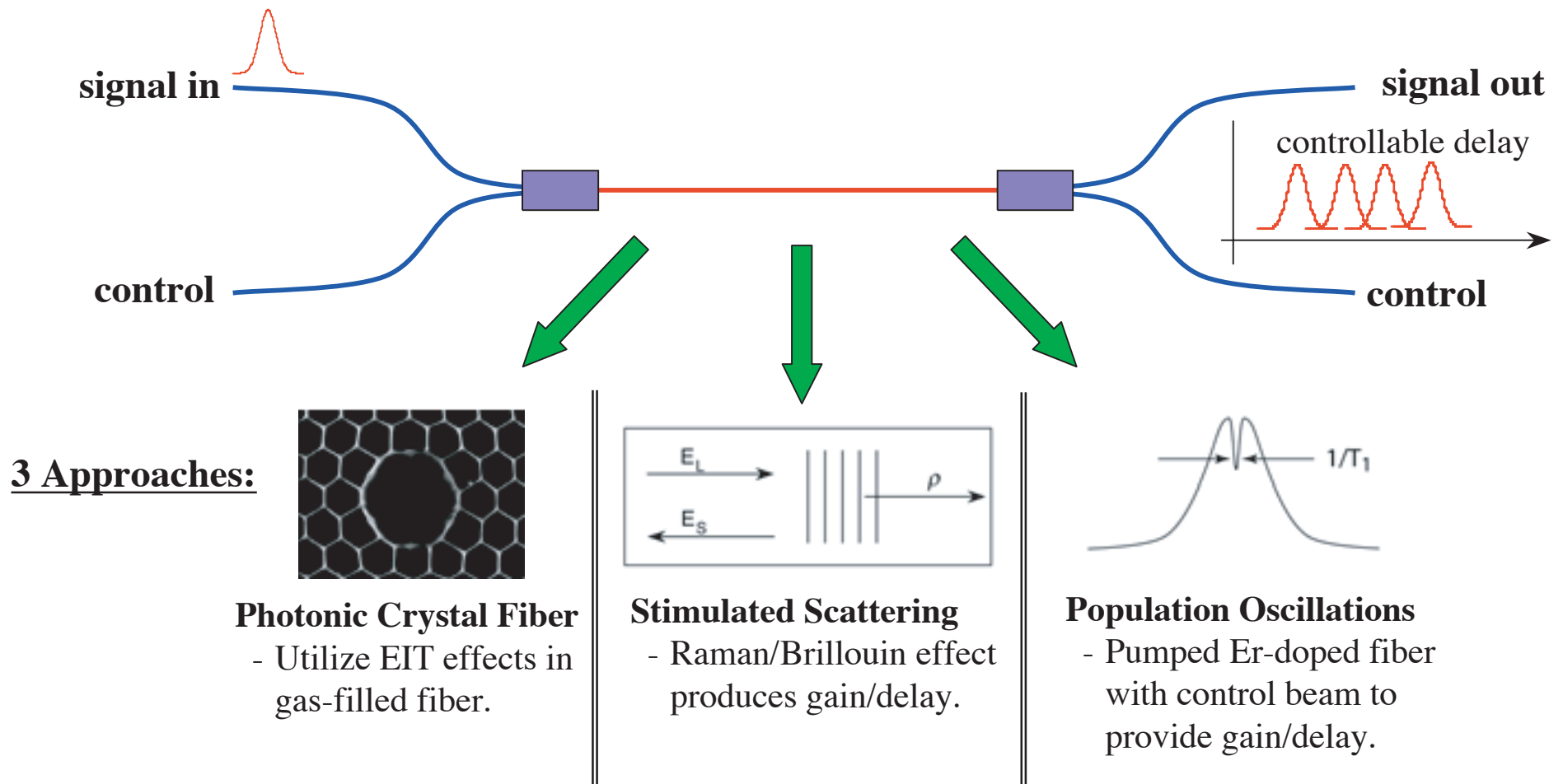
Another recent study [2] reaches a more pessimistic (although entirely mathematically consistent) conclusion by stressing the severity of residual absorption, especially in the presence of Doppler broadening.

*Our challenge is to minimize residual absorption.*

[1] Boyd, Gauthier, Gaeta, and Willner, Phys. Rev. A 71, 023801, 2005.

[2] Matsko, Strekalov, and Maleki, Opt. Express 13, 2210, 2005.

# DARPA/DSO Project on Applications of Slow Light in Optical Fibers



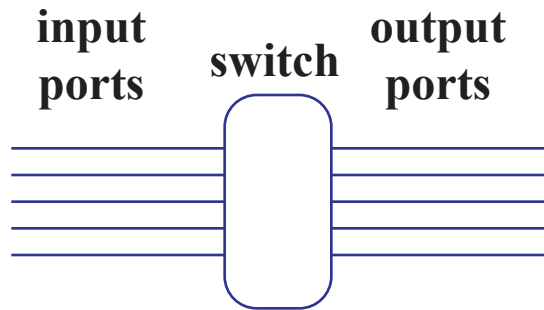
## Our Team:

*Daniel Blumenthal, UC Santa Barbara; Alexander Gaeta, Cornell University; Daniel Gauthier, Duke University; Alan Willner, University of Southern California; Robert Boyd, John Howell, University of Rochester*

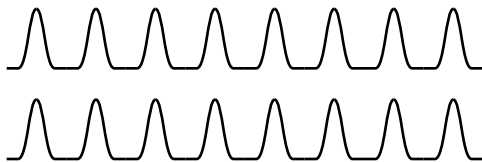
# Slow Light and Optical Buffers

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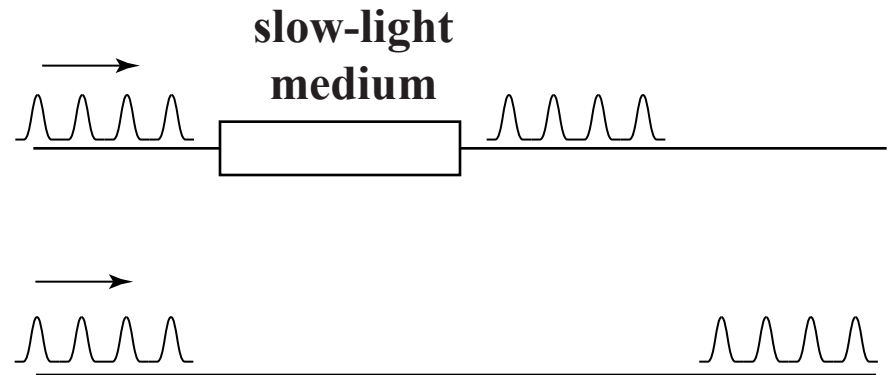
## All-Optical Switch



**But what happens if two data packets arrive simultaneously?**



## Use of Optical Buffer for Contention Resolution



**Controllable slow light for optical buffering can dramatically increase system performance.**

# Challenge/Goal

**Slow light in a room-temperature solid-state material.**

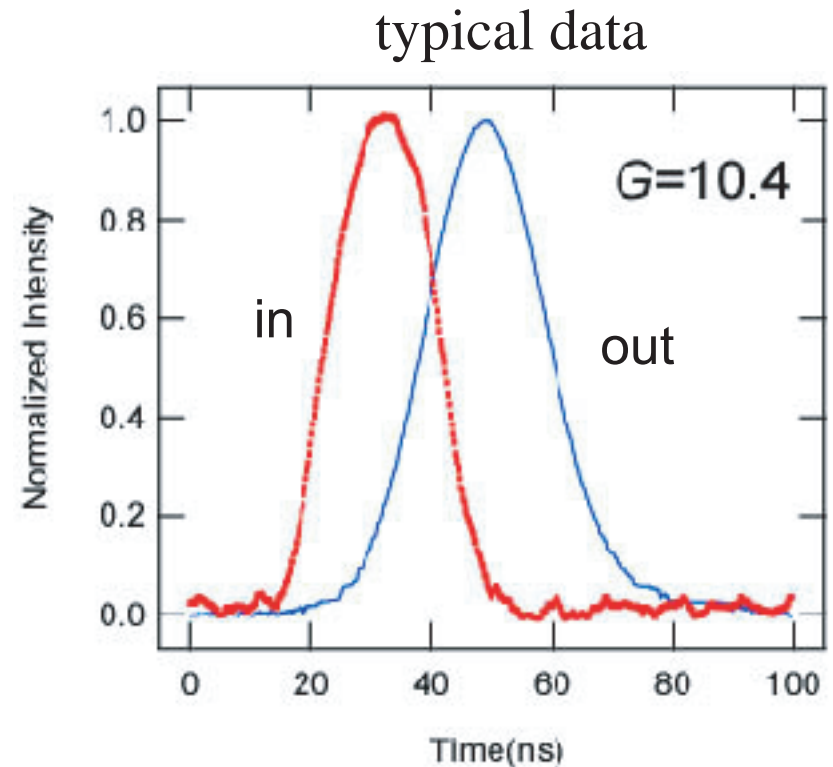
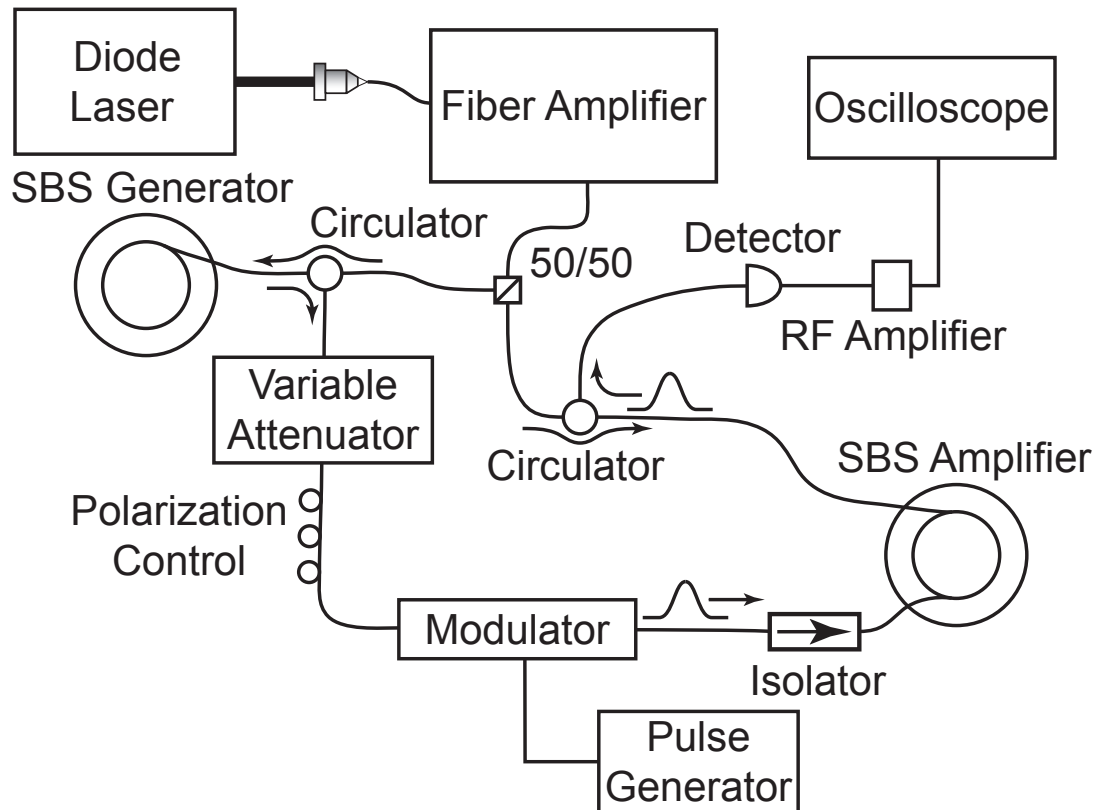
Our approaches:

1. Stimulated Brillouin Scattering
2. Stimulated Raman Scattering
3. Wavelength Conversion and Dispersion
4. Coherent Population Oscillations
  - a. Ruby and alexandrite
  - b. Semiconductor quantum dots (PbS)
  - c. Semiconductor optical amplifier
  - d. Erbium-doped fiber amplifier

Also: application of slow-light to low-light-level switching

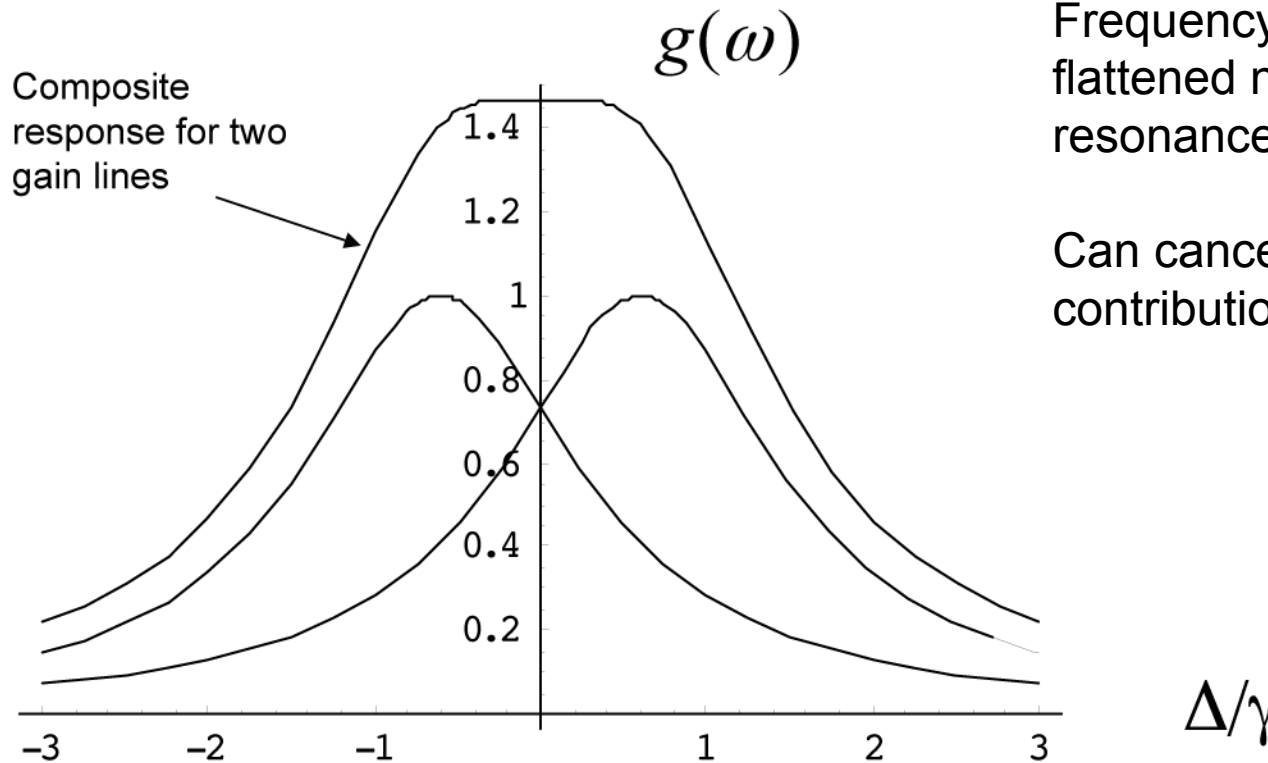
# Slow-Light via Stimulated Brillouin Scattering

- Rapid spectral variation of the refractive response associated with SBS gain leads to slow light propagation
- Supports bandwidth of 100 MHz, large group delays
- Even faster modulation for SRS





**Approach:** Use two nearby Brillouin gain lines to flatten the response



Frequency-dependent gain flattened near center of resonances

Can cancel lowest-order contribution to pulse distortion



Generalized distortion definition

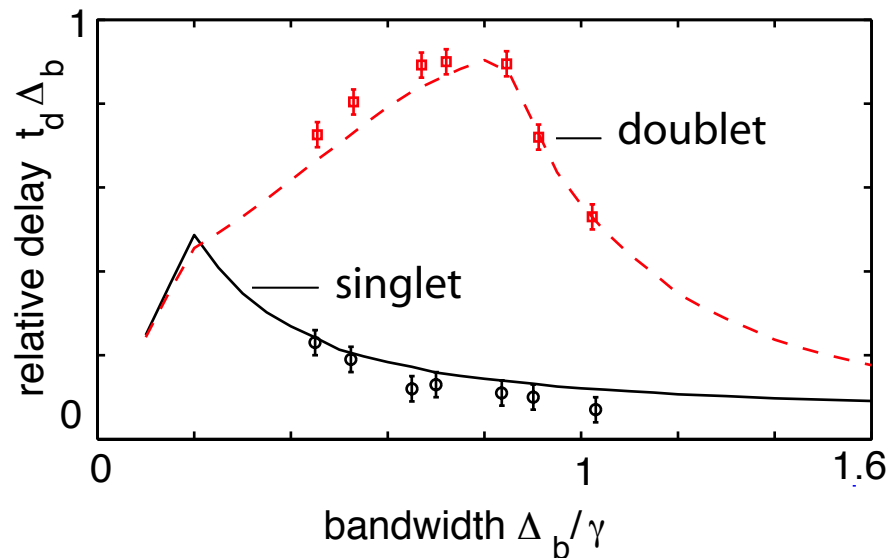
$$|t(\omega)| = A \times [1 + d_A(\omega)]$$

$$\arg t(\omega) = \phi_0 \times (\omega - \omega_0) \times [1 + d_\phi(\omega)]$$

## Theoretical and Experimental Results

**Constraints:** maximum distortion  $< 0.05$ , peak gain of a single gain line:  $g_0 L < 5$

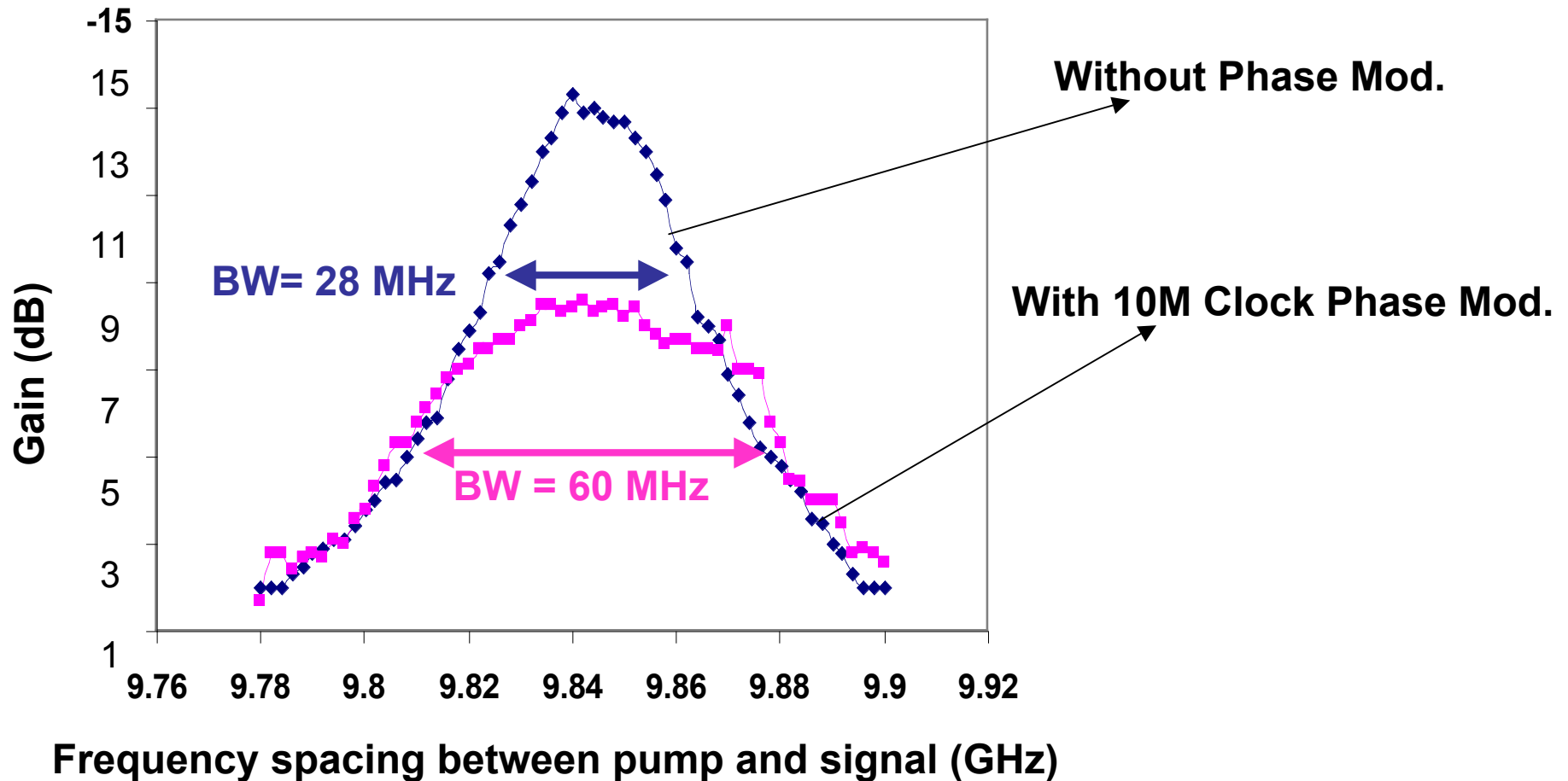
Comparison of compensated and uncompensated delay



- Maximum relative pulse delay of 0.53 at a distortion of 0.05.
- 9-fold improvement in relative pulse delay using two gain lines rather than one for a given distortion criterion.
- Delay accuracy at maximum delay:  $\pm 2\%$  (corrected for detection system noise)
- Delay-Bandwidth Product of 0.23 at a distortion of 0.05
- 9-fold increase in Delay-Bandwidth product
- Bit rate at maximum delay:  $\sim 28$  Mbits/s (assuming time slot is twice the FWHM pulse width)

# Study of SBS Gain Spectrum Broadening

Expand the BW by phase modulating the pump



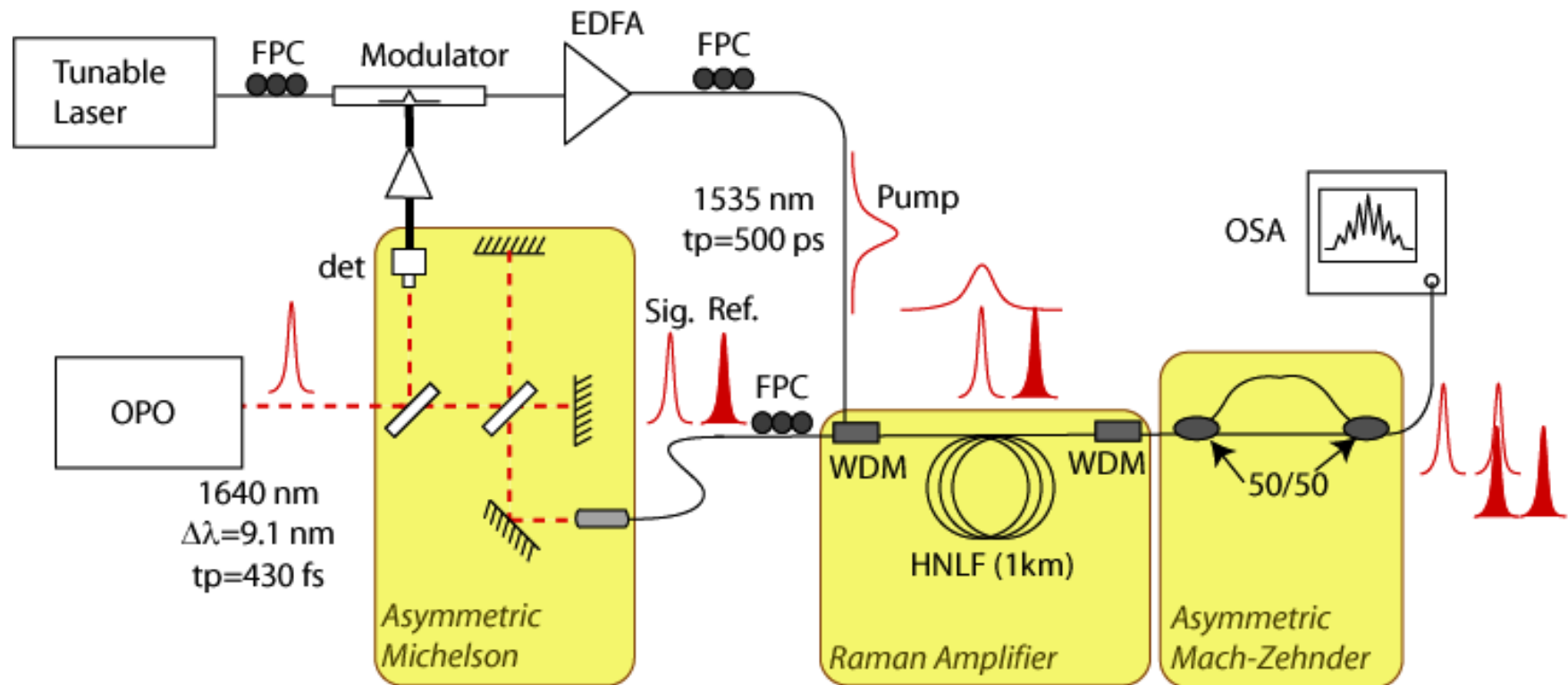
• Gain BW: 28 MHz 10 MHz clock phase modulating the pump ➔ 60 MHz





# Slow-Light by Stimulated Raman Scattering

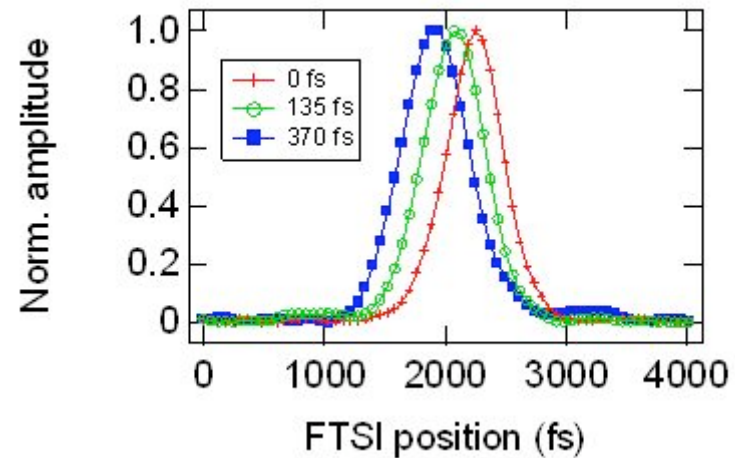
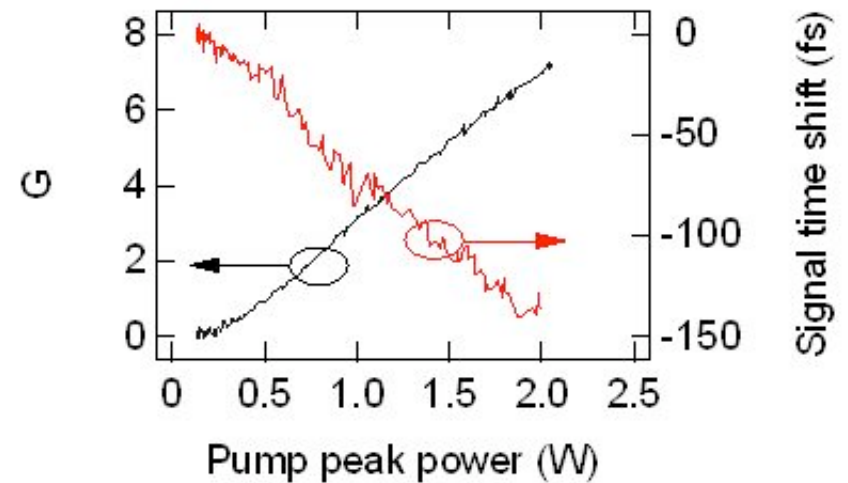
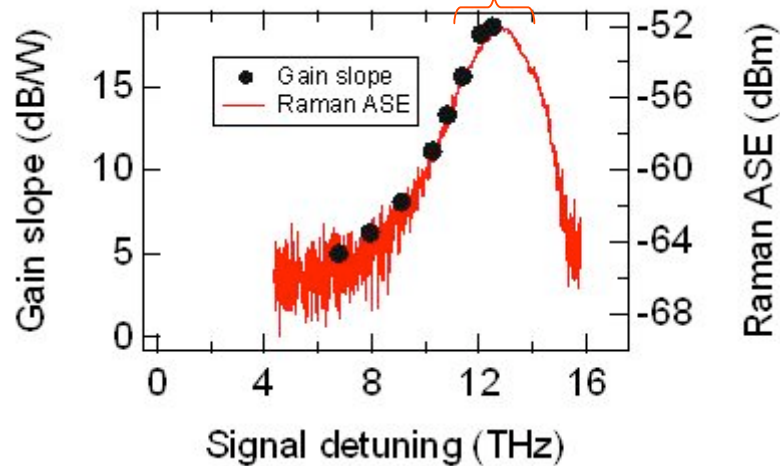
- The Raman linewidth ( $\sim 3$  THz) is much greater than that of Brillouin.
- Co- or counter-propagating configurations can be used.
- Spectral interferometry between test and reference pulses is used (10 fs delay resolution at low peak power) to measure delays.



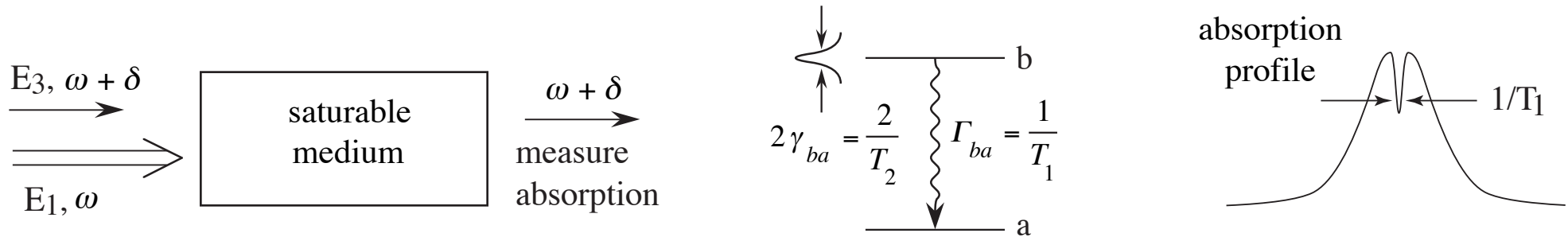


## SRS Delay Results

- Observed delay is linear vs. gain
- Optimized delay:
  - ⇒ 370 fs delay w/ 430 fs input.
  - ⇒ 85% of pulse width
  - ⇒ Raman linewidth of 3 THz
    - sufficient for telecom

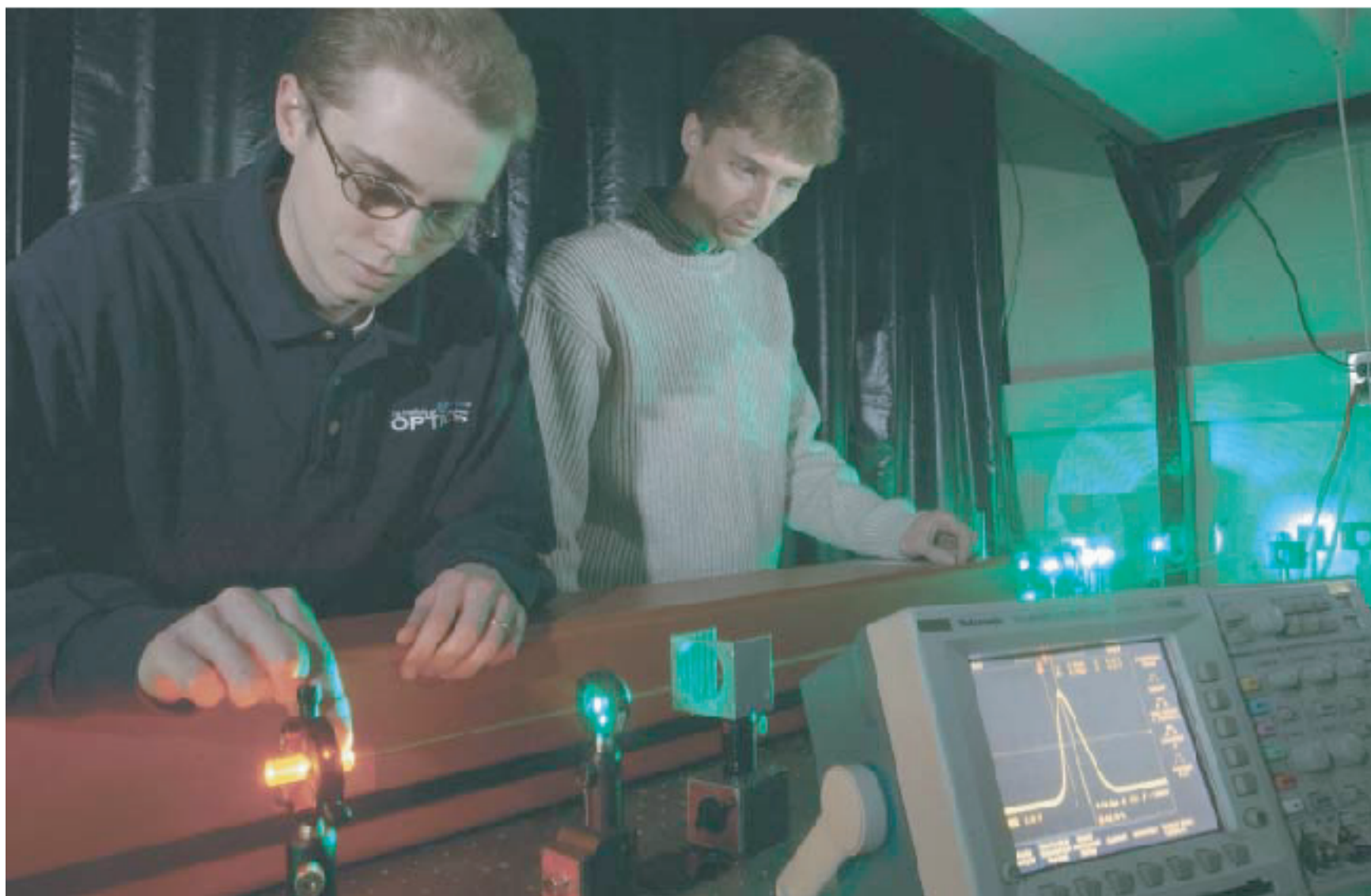


# Slow Light via Coherent Population Oscillations

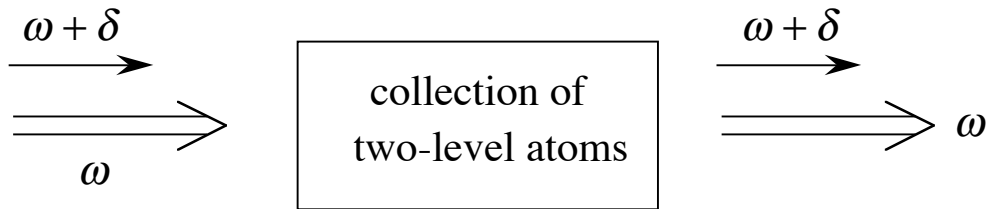


- Ground state population oscillates at beat frequency  $\delta$  (for  $\delta < 1/T_1$ ).
- Population oscillations lead to decreased probe absorption (by explicit calculation), even though broadening is homogeneous.
- Rapid spectral variation of refractive index associated with spectral hole leads to large group index.
- Ultra-slow light ( $n_g > 10^6$ ) observed in ruby and ultra-fast light ( $n_g = -4 \times 10^5$ ) observed in alexandrite by this process.
- Slow and fast light effects occur at room temperature!

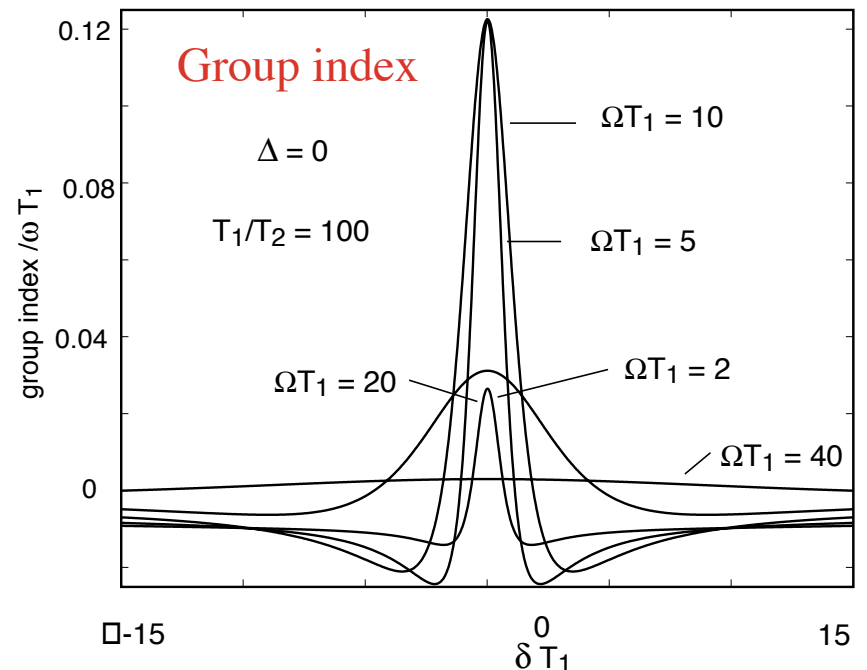
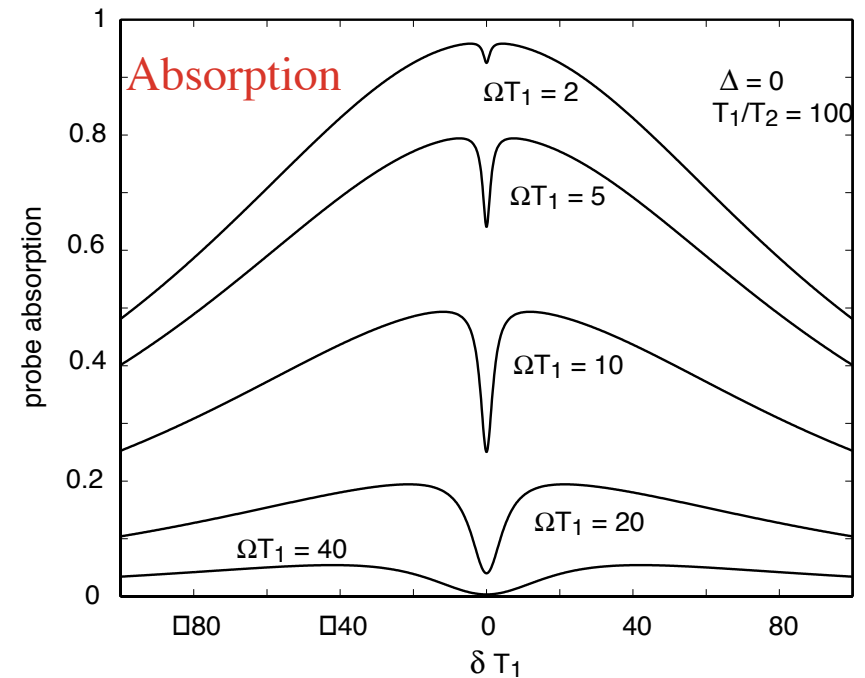
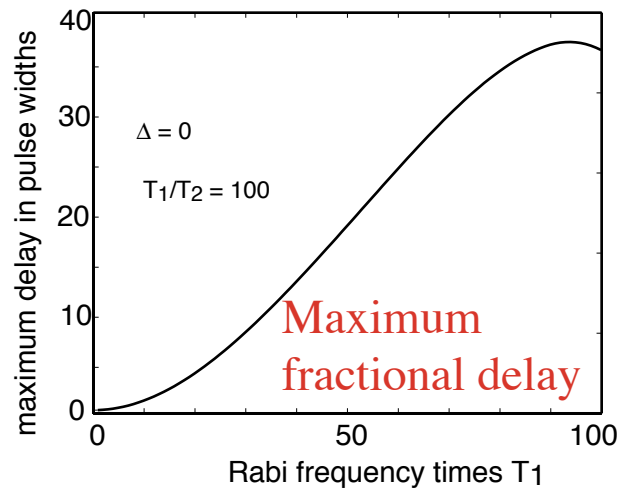
Demonstration of slow light in a room temperature solid.



# Prospects for Large Fractional Delays Using CPO



Strong pumping leads to high transparency, large bandwidth, and increased fractional delay.





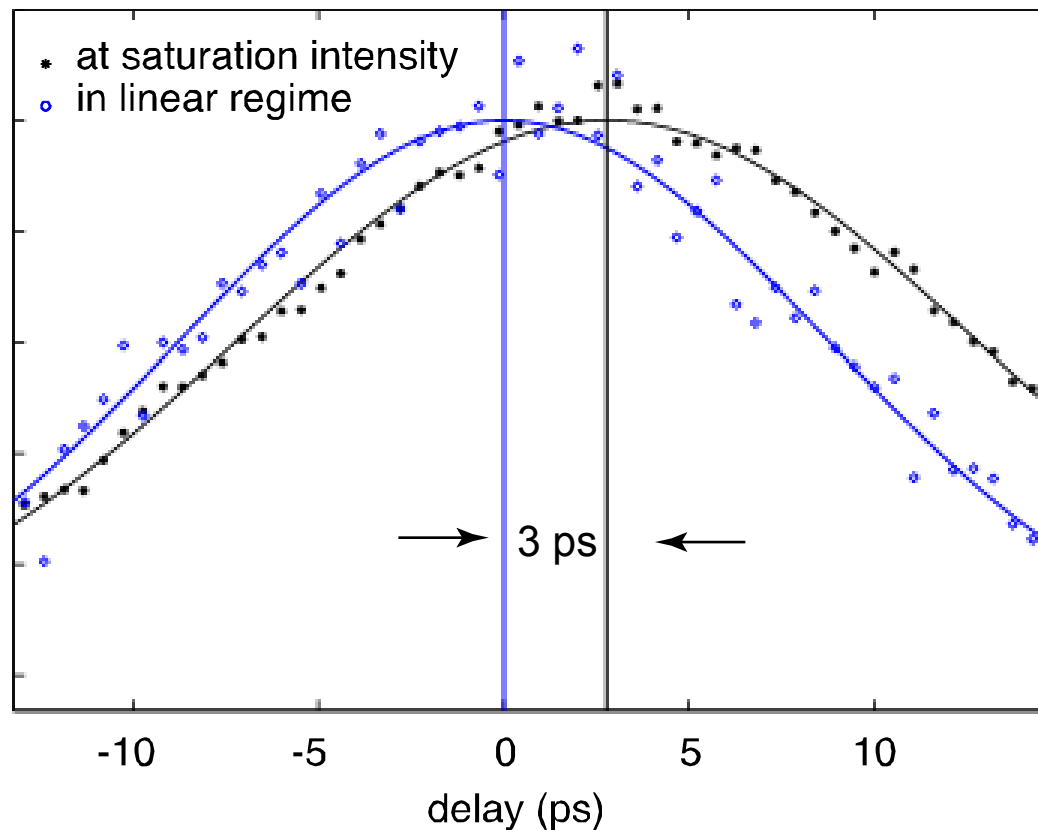
# Slow Light in SC Quantum Dot Structures



PbS Quantum Dots (2.9 nm diameter) in liquid solution

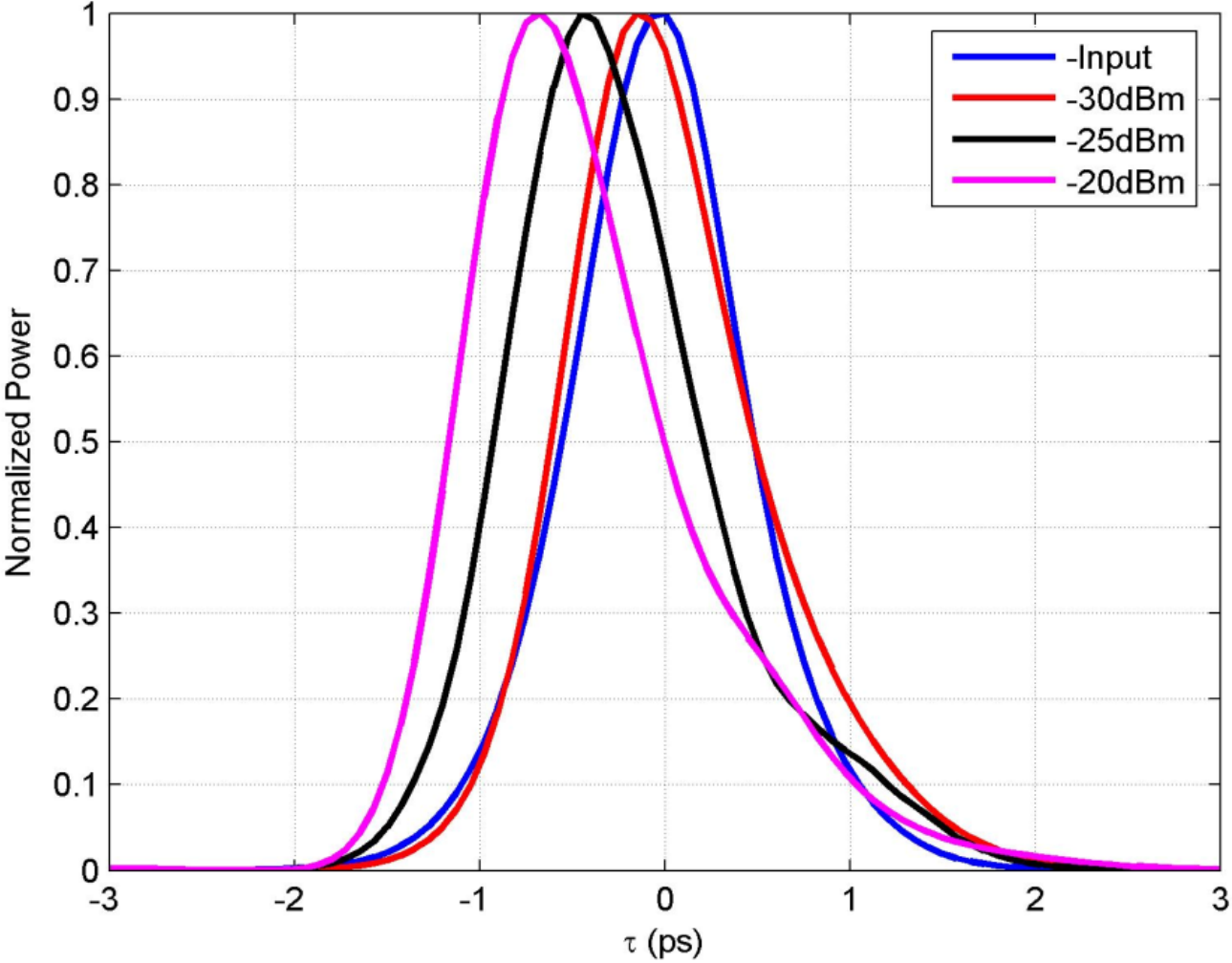
Excite with 16 ps pulses at 795 nm; observe 3 ps delay

30 ps response time (literature value)



# Pulse Propagation in a Semiconductor Optical Amplifier

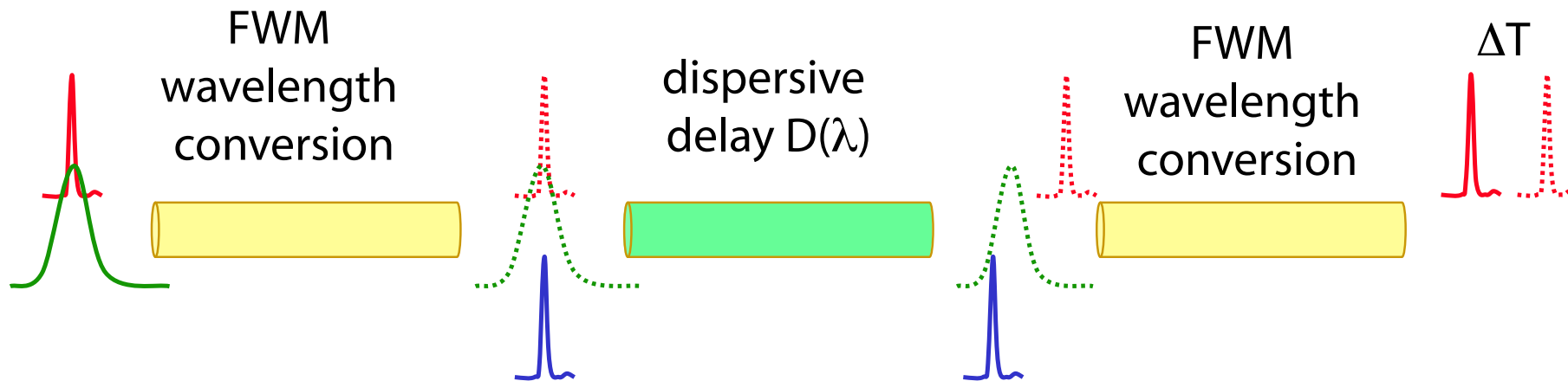
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Dan Blumenthal, UCSD



## *FWM-Dispersion Delay Scheme - Principle of Operation*



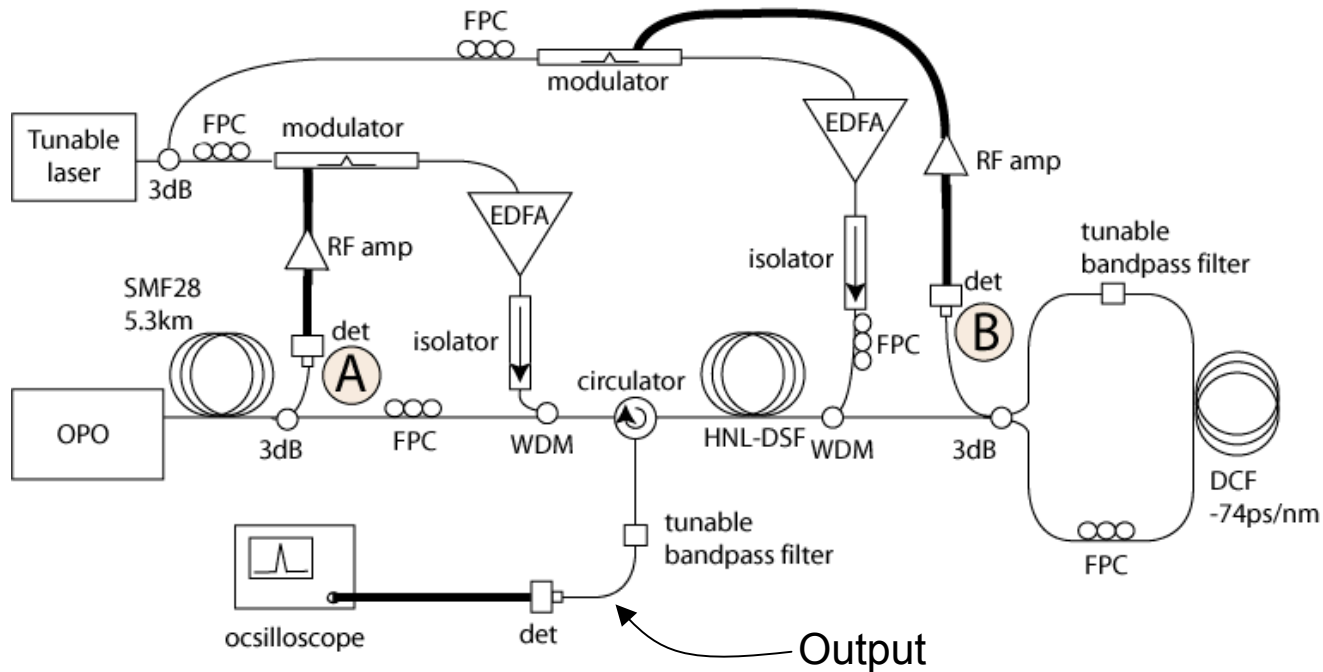
- $\Delta T = 2 D(\lambda) (\lambda_s - \lambda_p)$
- Pulsed pump  $\sim 500$  ps





## FWM Experiment

- Signal  $\sim 10$  ps duration.
- Both pumps are derived from same CW laser.
- Dispersion pre-compensation.
- Conversion in forward direction, re-conversion in reverse.
- Delay is tuned by changing the pump wavelength.



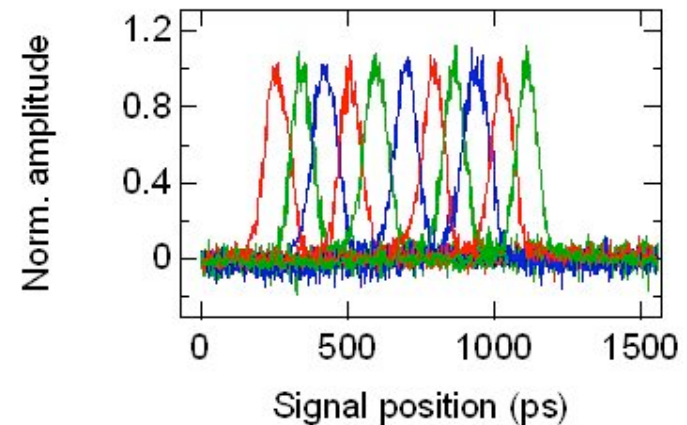
Experimental setup



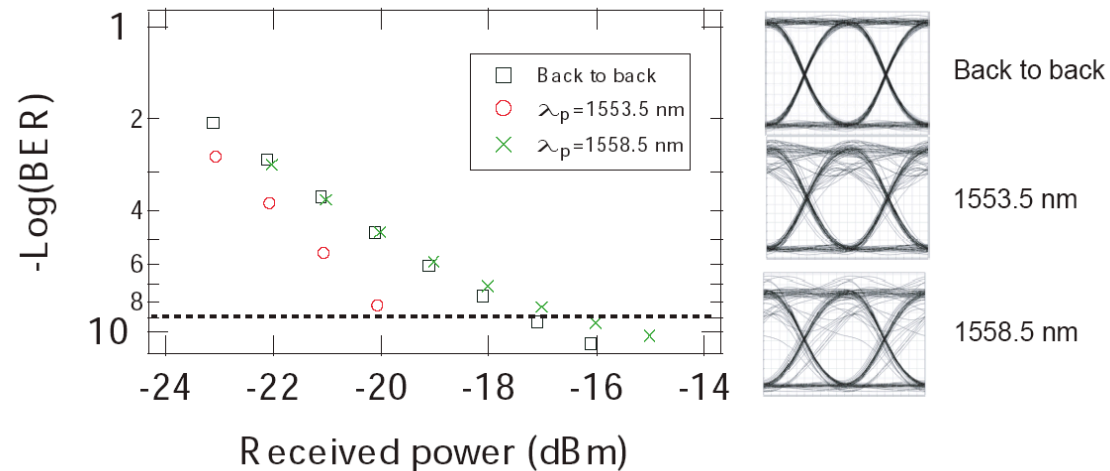
## FWM-Dispersion Delay Results

- Results:
  - ⇒ 800 ps of delay
  - ⇒ Pulse quality is preserved
  - ⇒ No wavelength shift
  - ⇒ Phase information is preserved
  - ⇒ 10 Gb/s simulation implies a 3-dB received power penalty

Measured, delayed pulses



Results of 10 Gb/s simulation (w/ Willner group)



J. E. Sharping, Y. Okawachi, J. van Howe, C. Xu, Y. Wang, A. E. Willner, and A. L. Gaeta, "All-optical wavelength and bandwidth-preserving pulse delay based on parametric wavelength conversion and dispersion," submitted to *Opt. Express* (2005).

# Summary

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Slow-light techniques hold great promise for applications in telecom and quantum information processing

Good progress being made in developing new slow-light techniques and applications

Different methods under development possess complementary regimes of usefulness

**Thank you for your attention.**

**And thanks to NSF and DARPA for  
financial support!**

**Thank you for your attention!**

