# SIGIBE: Solving Random Bilinear Equations via Gradient Descent with Spectral Initialization



Antonio G. Marques<sup>†</sup>, Gonzalo Mateos<sup>‡</sup>, and Yonina C. Eldar E-mail: antonio.garcia.marques@urjc.es

<sup>†</sup>Signal Theory & Comms, King Juan Carlos University † Electrical & Computer Eng., University of Rochester \* Electrical Eng., Technion - Israel Institute of Tech.

#### Abstract

We investigate the problem of finding the real-valued vectors **h**, of size L, and **x**, of size *P*, from *M* independent measurements  $y_m = \langle \mathbf{a}_m, \mathbf{h} \rangle \langle \mathbf{b}_m, \mathbf{x} \rangle$ , where  $\mathbf{a}_m$  and  $\mathbf{b}_m$  are known random vectors. Inspired by phase retrieval solvers, we propose SIGIBE an algorithm that proceeds in two steps: (i) first a spectral method is used to obtain an initial guess; which is then (ii) refined using simple and scalable gradient descent iterations to minimize a natural non-convex formulation of the recovery problem.

#### **Bilinear problems**

• Given a collection of *M* scalar measurements  $y_m \in \mathbb{R}$  of the form

 $\mathbf{y}_m = \langle \mathbf{a}_m, \mathbf{h} \rangle \langle \mathbf{b}_m, \mathbf{x} \rangle = \mathbf{a}_m^T \mathbf{h} \cdot \mathbf{b}_m^T \mathbf{x}, \quad m = 1, \dots, M$ (1)  $\Rightarrow$  with  $M \ge (L + P)$ ,  $\mathbf{a} \in \mathbb{R}^{L}$  and  $\mathbf{b} \in \mathbb{R}^{P}$  known ► Goal: recover the unknown  $\mathbf{h} \in \mathbb{R}^L$  and  $\mathbf{x} \in \mathbb{R}^P$ 

- $\Rightarrow$  Up to an inherent scaling ambiguity
- Challenges: non-convex, multiple solutions, scaling ambiguity

#### **Initialization I: SVD-based for uncorrelated vectors**

• Consider the *non-symmetric*  $L \times P$  matrix

$$\mathbf{Y}_{NS} := \frac{1}{M} \sum_{m=1}^{M} y_m \mathbf{a}_m \mathbf{b}_m^T.$$

(7)

(9)

(11)

(12)

Suppose that  $\mathbf{a}_m$  and  $\mathbf{b}_m$  are uncorrelated for each  $m = 1, \dots, M$ 

$$\mathbb{E}[\mathbf{Y}_{NS}] = \frac{1}{M} \sum_{m=1}^{M} \mathbb{E}[\mathbf{a}_m \mathbf{a}_m^T] \mathbf{h} \mathbf{x}^T \mathbb{E}[\mathbf{b}_m \mathbf{b}_m^T] = \mathbf{h} \mathbf{x}^T$$
(8)

- $\Rightarrow$  Rank-one matrix
- $\Rightarrow$  Strong Law of Large Numbers (LLN):  $\mathbf{Y}_{NS} \rightarrow \mathbb{E}[\mathbf{Y}_{NS}] = \mathbf{h}\mathbf{x}^T$
- $\Rightarrow$  If *M* large, dominant singular vectors align with **h** and **x**
- Simple but instructive initialization based on SVD decomposition

#### Algorithm 1: Spectral initialization for uncorrelated data

**INPUTS:**  $\{y_m\}_{m=1}^M, \{\mathbf{a}_m\}_{m=1}^M, \{\mathbf{b}_m\}_{m=1}^M, \text{ and } I_{\max}^P$ **OUTPUTS**: initial estimates  $\mathbf{h}_0$  and  $\mathbf{x}_0$ 

#### Numerical experiments: setup

- Setup: **x** and **h** zero-mean Gaussians with  $\sigma_x^2 = 4^2$  and  $\sigma_h^2 = 1^2$ ;  $I_{\text{max}}^{G} = 500; \, \mu_{\text{max}} = 0.4, \, \dot{i}_{\text{thr}} = 75, \, \bar{\mu}_{i|x} = \|\mathbf{x}_{i}\|^{2} \text{ and } \bar{\mu}_{i|h} = \|\mathbf{h}_{i}\|^{2}$
- ► Five algorithms (results are averaged across 100 trials):  $\Rightarrow$  A1) SIGIBE using Algorithm 1 and A2) using Algorithm 2 for **C** = **0**  $\Rightarrow$  A3) Random initializ. with  $K_1 = 5$  seeds and A4)  $K_2 = 15$  seeds  $\Rightarrow$  A5) SDP relaxation based on matrix lifting
- Metric:  $\operatorname{err} = \|\mathbf{x}\mathbf{h}^T \hat{\mathbf{x}}\hat{\mathbf{h}}^T\|_F / \|\mathbf{x}\mathbf{h}^T\|_F$

#### **Numerical experiments I: Uncorrelated case**

▶ No correlation: C = 0, P = 64, L = 2P = 128



- ► Assumptions:
  - $\Rightarrow {\mathbf{a}_m}_{m=1}^M$  and  ${\mathbf{b}_m}_{m=1}^M$  are random, zero-mean, identity cov
  - $\Rightarrow$  Any correlation between  $\mathbf{a}_m$  and  $\mathbf{b}_m$ ; including  $\mathbf{a}_m = \mathbf{b}_m$
- Many meaningful applications are inverse bilinear problems
  - $\Rightarrow$  Blind deconvolution (channel equalization or image deblurring)
  - $\Rightarrow$  Array self-calibration for direction-of-arrival estimation
  - $\Rightarrow$  Modeling of network diffusion processes





- **Step 1.** Use inputs to find  $Y_{NS}$  and run the iterations in Step 2 for  $(i \leq I_{\max}^P)$ **Step 2**: power method. Generate random  $\mathbf{v}_0$  with unit-norm and run  $\mathbf{u}_i = \mathbf{Y}_{NS} \mathbf{v}_i / \|\mathbf{Y}_{NS} \mathbf{v}_i\|$  and  $\mathbf{v}_{i+1} = \mathbf{Y}_{NS}^T \mathbf{u}_i / \|\mathbf{Y}_{NS}^T \mathbf{u}_i\|$ **Step 3.** Return  $\mathbf{x}_0 = \sigma \mathbf{v}_{l_{max}}$  and  $\mathbf{h}_0 = \sigma \mathbf{u}_{l_{max}}$  with  $\sigma^2 =$  $\|\mathbf{Y}_{NS}\mathbf{v}_{I_{\max}^{P}}\|\|\mathbf{Y}_{NS}^{T}\mathbf{u}_{I_{\max}^{P}}\|$
- Low computational complexity
  - $\Rightarrow \mathcal{O}(MLP)$  to form  $\mathbf{Y}_{NS}$  and  $\mathcal{O}(I_{max}^P LP)$  for power method
  - $\Rightarrow$  Lower than gradient operations

## **Initialization II: EIG-based for correlated vectors**

Form augmented vectors  $\gamma_m := [\mathbf{a}_m^T, \mathbf{b}_m^T]^T \in \mathbb{R}^{L+P}$  and symmetric matrix

$$=\frac{1}{M}\sum_{m=1}^{M}y_m\gamma_m\gamma_m^T.$$

 $\Rightarrow$  Define  $\mathbf{A} \in \mathbb{R}^{(L+P) \times (L+P)}$  symmetric and rank-2

Y<sub>S</sub>

$$\mathbf{A} = \begin{bmatrix} \mathbf{h} \\ \mathbf{0}_P \end{bmatrix} \begin{bmatrix} \mathbf{0}_L^T \mathbf{x}^T \end{bmatrix} + \begin{bmatrix} \mathbf{0}_L \\ \mathbf{x} \end{bmatrix} \begin{bmatrix} \mathbf{h}^T \mathbf{0}_P^T \end{bmatrix} = \begin{bmatrix} \mathbf{0}_{L \times L} & \mathbf{h} \mathbf{x}^T \\ \mathbf{x} \mathbf{h}^T & \mathbf{0}_{P \times P} \end{bmatrix}.$$

 $\Rightarrow$  It follows that  $y_m = (1/2)\gamma_m^T \mathbf{A}\gamma_m$ , taking expectations in (9)

$$\mathbb{E}[\mathbf{Y}_{\mathcal{S}}] = \frac{1}{2} \mathbb{E}[\gamma_1 \gamma_1^T \mathbf{A} \gamma_1 \gamma_1^T].$$
(10)

▶ Measurement vecs:  $\mathbf{a}_m$  and  $\mathbf{b}_m$  white, but correlated with  $\mathbf{C} = \mathbb{E}[\mathbf{a}_m \mathbf{b}_m^T]$ 

**S** =

$$\begin{bmatrix} \mathbf{C} \\ \mathbf{T} \end{bmatrix}.$$

 $\Rightarrow$  Fourth order moment of a Gaussian yields

$$\mathbb{E}[\mathbf{Y}_{S}] = \mathbf{SAS} + (1/2) \mathrm{tr} [\mathbf{AS}] \mathbf{S}$$

- Observations
  - $\Rightarrow$  If M < L + S = 1.5L all fail
  - $\Rightarrow$  If  $M \ge 8L$  all work
  - $\Rightarrow$  A1 best performance
  - ⇒ Speed: A1, 1.1A1, 5.0A1, 14.9A1, 20.4A1

## **Numerical experiments II: Correlated case**

# Slight correlation: C = 0.25I, P = L = 128



Strong correlation:  $\mathbf{C} = 0.75\mathbf{I}, P = L = 128$ 

## **Related problems**

## Phase retrieval

 $\Rightarrow$  Measurements of the form  $y_m = |\langle \mathbf{a}_m, \mathbf{x} \rangle|^2$ 

- $\Rightarrow$  Long history in astronomy, optics and microscopy
- $\Rightarrow$  Symmetry not present in our setup
- $\Rightarrow$  Many approaches: Phaselift, SDP-based, greedy, gradient
- Bilinear deconvolution by lifting
  - $\Rightarrow y_m$  bilinear in **x** and **h**, but linear in (rank-one) matrix **xh**<sup>T</sup>
  - $\Rightarrow$  rank minimization  $\Rightarrow$  convex relax with performance guarantees
  - $\Rightarrow$  SDP-based solvers entail higher computational complexity

#### **Contributions**

- SIGIBE: two-step gradient-based algorithm
- Arbitrary correlation among measurement vectors
- $\blacktriangleright$  No lifting  $\Rightarrow$  Smaller computational complexity

#### **Problem formulation**

• Measurements  $\{y_m\}_{m=1}^M$  given,  $\{\mathbf{a}_m\}_{m=1}^M$  and  $\{\mathbf{b}_m\}_{m=1}^M$  known  $\Rightarrow$  A natural criterion is to minimize the LS cost

Inverse bilinear problem

$$\{\hat{\mathbf{x}}, \hat{\mathbf{h}}\} = \arg\min_{\{\mathbf{x}, \mathbf{h}\}} f(\mathbf{x}, \mathbf{h}) := \frac{1}{2M} \sum_{m=1}^{M} \left( \mathbf{a}_{m}^{T} \mathbf{h} \cdot \mathbf{x}^{T} \mathbf{b}_{m} - y_{m} \right)^{2}.$$
(2)

Problem (2) bilinear, hence non-convex optimization.

► Approach:

- $\Rightarrow$  Judicious initialization + simple gradient descent iterations
- $\Rightarrow$  Similar to recent ideas for phase retrieval

#### **Gradient iterations**

 $\blacktriangleright$  Let *i* be the iteration index and  $\{\mathbf{x}_0, \mathbf{h}_0\}$  the (spectral) initializations

Gradient iterations

 $\blacktriangleright$  Left multiply by  $S^{-1}$  to simplify the second term  $\Rightarrow$  Then it follows that the expected value of  $\tilde{\mathbf{Y}} := \mathbf{S}^{-1}\mathbf{Y}_{S}$  is  $\begin{bmatrix} \mathbf{I} & \mathbf{I} & \mathbf{I} \end{bmatrix} = \begin{bmatrix} \mathbf{I} & \mathbf{I} & \mathbf{I} \end{bmatrix} = \begin{bmatrix} \mathbf{I} & \mathbf{I} & \mathbf{I} \end{bmatrix}$ 

$$\mathbb{E}[\tilde{\mathbf{Y}}] = \mathbf{AS} + (1/2) \operatorname{tr}[\mathbf{AS}] \mathbf{I}_{L+P} = \begin{bmatrix} \mathbf{hx}^{T} \mathbf{C}^{T} & \mathbf{hx}^{T} \\ \mathbf{xh}^{T} & \mathbf{xh}^{T} \mathbf{C} \end{bmatrix} + (\mathbf{x}^{T} \mathbf{C}^{T} \mathbf{h}) \mathbf{I}_{L+P}. \quad (13)$$

- ► Two eigenvectors:  $\mathbf{v}_1 = [\mathbf{h}^T / \|\mathbf{h}\|, \mathbf{x}^T / \|\mathbf{x}\|]^T$ ,  $\mathbf{v}_2 = [-\mathbf{h}^T / \|\mathbf{h}\|, \mathbf{x}^T / \|\mathbf{x}\|]^T$
- Simple EIG-based initialization (power method)

#### Algorithm 2: Spectral initialization for correlated data

**INPUTS:**  $\{y_m\}_{m=1}^M, \{a_m\}_{m=1}^M, \{b_m\}_{m=1}^M, C, and I_{max}^P$ **OUTPUTS**: initial estimates  $\mathbf{h}_0$  and  $\mathbf{x}_0$ **Step 1:** Finding  $z^*$ . Use inputs to find  $\tilde{Y}$  and get eigenvector  $z^* = 0$  $\mathbf{z}_{I_{\max}^{P}}$  using a power method  $\mathbf{z}_{i} = \tilde{\mathbf{Y}}\mathbf{z}_{i-1}/\|\tilde{\mathbf{Y}}\mathbf{z}_{i-1}\|$  for  $i = 1, \ldots, I_{\max}^{P}$ **Step 2:** Finding the initializations  $\tilde{\mathbf{h}}_0$  and  $\tilde{\mathbf{x}}_0$  using  $\mathbf{z}^*$ . Extract  $\bar{\mathbf{z}}^{top} := [z_1^*, ..., z_L^*]^T$ ,  $\bar{\mathbf{z}}^{bot} := [z_{L+1}^*, ..., z_{L+P}^*]^T$  from  $\mathbf{z}^*$ Normalize  $\bar{\mathbf{z}}_h := \bar{\mathbf{z}}^{top} / \|\bar{\mathbf{z}}^{top}\|, \bar{\mathbf{z}}_x := \bar{\mathbf{z}}^{bot} / \|\bar{\mathbf{z}}^{bot}\|$ Stack  $\bar{\mathbf{z}}_h$  and  $\bar{\mathbf{z}}_x$  in  $\mathbf{v}_A := \frac{1}{\sqrt{2}} [\bar{\mathbf{z}}_h^T, \bar{\mathbf{z}}_x^T]^T$ ,  $\mathbf{v}_B := \frac{1}{\sqrt{2}} [-\bar{\mathbf{z}}_h^T, \bar{\mathbf{z}}_x^T]^T$ Compute  $\lambda_A = \|\tilde{\mathbf{Y}}\mathbf{v}_A\|$ ,  $\lambda_B = \|\tilde{\mathbf{Y}}\mathbf{v}_B\|$  and  $\lambda_{xh} = (\lambda_A + \lambda_B)/2$ Set  $\tilde{\mathbf{h}}_0 = \sqrt{\lambda_{xh}} \bar{\mathbf{z}}_h$  and  $\tilde{\mathbf{x}}_0 = \sqrt{\lambda_{xh}} \bar{\mathbf{z}}_x$ . **Step 3:** Fixing the sign of the initializations. If sign( $[\tilde{\mathbf{Y}}]_{1,L+1}$ ) = sign( $[\tilde{\mathbf{h}}_0 \tilde{\mathbf{x}}_0^T]_{1,1}$ ), return  $\mathbf{h}_0 = \tilde{\mathbf{h}}_0$  and  $\mathbf{x}_0 = \tilde{\mathbf{x}}_0$ . If not, return  $\mathbf{h}_0 = -\mathbf{h}_0$  and  $\mathbf{x}_0 = \mathbf{\tilde{x}}_0$ .

- $\Rightarrow$  As  $M \rightarrow \infty$ : p1)  $\|\mathbf{h}_0\| = \|\mathbf{x}_0\| = \sqrt{\|\mathbf{h}\|\|\mathbf{x}\|}$  and p2)  $\mathbf{h}_0 \mathbf{x}_0^T = \mathbf{h} \mathbf{x}^T$  $\Rightarrow$  **S**<sup>-1</sup> pre-whitening
- Computational complexity higher than that for Algorithm 1
  - $\Rightarrow$  Larger matrix and  $\tilde{\mathbf{Y}}$  requires inverting block matrix  $\mathbf{S}$
  - $\Rightarrow$  Cost dominated by Step 1: a)  $O(I_{max}(L+P)^2)$  for power method, and

b)  $\mathcal{O}((L+P)^3)$  for  $\mathbf{S}^{-1}$  and  $\mathcal{O}(M(L+P)^2)$  for  $\tilde{\mathbf{Y}}$ 



#### Observations

- $\Rightarrow$  The higher the correlation, the more difficult
- $\Rightarrow$  For  $\rho = 0.25$ , M = 5.5L
- $\Rightarrow$  For  $\rho = 0.75$ , M = 6.5L
- $\Rightarrow$  A1 works well even in the correlated case

#### **Conclusions and future work**

- Non-convex algorithm for inverse bilinear problems
  - $\Rightarrow$  Gradient descent plus spectral initializations
  - $\Rightarrow$  Different forms of correlation among measurement vectors
- Develop theoretical recovery guarantees
- Extension to the complex case
- Explore the fact that SVD works well for the correlated case

#### References

$\mathbf{x}_{i+1} = \mathbf{x}_i - \mu_{i \mathbf{x}}  abla_{\mathbf{x}} f(\mathbf{x}_i, \mathbf{h}_i)$	
$\mathbf{h}_{i+1} = \mathbf{h}_i - \mu_{i h}  abla_{\mathbf{h}} f(\mathbf{x}_i, \mathbf{h}_i)$	

(3)

(4)

 $\blacktriangleright$  The gradients of  $f(\mathbf{x}, \mathbf{h})$  are

$$\nabla_{\mathbf{x}} f(\mathbf{x}, \mathbf{h}) = \frac{1}{M} \sum_{m=1}^{M} \left( \mathbf{a}_{m}^{T} \mathbf{h} \cdot \mathbf{x}^{T} \mathbf{b}_{m} - y_{m} \right) \left( \mathbf{a}_{m}^{T} \mathbf{h} \right) \mathbf{b}_{m}$$
(5)  
$$\nabla_{\mathbf{h}} f(\mathbf{x}, \mathbf{h}) = \frac{1}{M} \sum_{m=1}^{M} \left( \mathbf{a}_{m}^{T} \mathbf{h} \cdot \mathbf{x}^{T} \mathbf{b}_{m} - y_{m} \right) \left( \mathbf{b}_{m}^{T} \mathbf{x} \right) \mathbf{a}_{m}.$$
(6)

## $\blacktriangleright$ Stepsizes $\mu_{i|x}$ and $\mu_{i|h}$

 $\Rightarrow$  Different alternatives  $\Rightarrow$  diff. convergence and recovery

 $\Rightarrow$  Simulations will be run with  $\mu_{i|x} = \mu_i / \bar{\mu}_{i|x}$  $\mu_i = \min \{\mu_{\max}, 1 - e^{-i/(-i_{\text{thr}} \ln(1-\mu_{\max}))}\}$  and  $\bar{\mu}_{i|x} = \|\mathbf{x}\|^2$ 

 $\Rightarrow \|\mathbf{x}\|^2$  can be known, estimated, or replaced with  $\|\mathbf{x}_i\|^2$ .

Computational complexity  $\Rightarrow \mathcal{O}(M(L+P)^2)$  operations per iteration  $\Rightarrow$  Overall cost still dominated by gradient step  $\mathcal{O}(I_{\max}^G M(L+P)^2)$ 

## Initialization II: Special cases

## Fully uncorrelated: $a_m \perp b_m$ for $m = 1, \ldots, M$

- $\blacktriangleright$  **C** = **0**<sub>*I* × *P*</sub> and **S** = **I**<sub>*I*+*P*</sub>
- Simplified (12):  $\mathbb{E}[\mathbf{Y}_S] = \mathbf{A}$  (notice that tr  $[\mathbf{A}] = 0$ ).
- ► EIGs  $\mathbb{E}[\mathbf{Y}_S] = \mathbf{A}$ : 1)  $\mathbf{v}_1 = \frac{1}{\sqrt{2}} \left[ \mathbf{h}^T / \|\mathbf{h}\|, \, \mathbf{x}^T / \|\mathbf{x}\| \right]'$  with  $\lambda_1 = \|\mathbf{x}\| \|\mathbf{h}\|$ ; 2)  $\mathbf{v}_2 = \frac{1}{\sqrt{2}} \left[ -\mathbf{h}^T / \|\mathbf{h}\|, \right]$  $\mathbf{x}^{T}/\|\mathbf{x}\|^{T}$  with  $\lambda_{2} = -\|\mathbf{x}\|\|\mathbf{h}\|$ ; and 3)  $\lambda_{n} = 0$  for n > 2.

# Fully correlated: $a_m = b_m$

- $\blacktriangleright \mathbf{C} = \mathbf{I}_P \Rightarrow \mathbf{S} = \mathbf{I}_{2P}$
- Simplified (12): each of the four blocks in  $\mathbb{E}[\mathbf{Y}_S]$  are identical
- ► EIG of block  $\mathbf{B} = [\mathbb{E}[\mathbf{Y}_S]]_{1:P,1:P} = \mathbf{h}\mathbf{x}^T + \mathbf{x}\mathbf{h}^T + (\mathbf{x}^T\mathbf{h})\mathbf{I}_P$ : 1)  $\mathbf{v}_1 = \mathbf{x}/\|\mathbf{x}\| + \mathbf{h}/\|\mathbf{h}\|$  with  $\lambda_1 = 2\mathbf{x}^T\mathbf{h} + \|\mathbf{x}\|\|\mathbf{h}\|$ ; 2)  $\mathbf{v}_2 = \mathbf{x}/\|\mathbf{x}\| - \mathbf{h}/\|\mathbf{h}\|$ with  $\lambda_2 = 2\mathbf{x}^T \mathbf{h} - \|\mathbf{x}\| \|\mathbf{h}\|$ ; and 3)  $\lambda_n = \mathbf{x}^T \mathbf{h}$  for n > 2
- $\blacktriangleright$  Useful to simplify Alg. 2: smaller matrix and no  $S^{-1}$  pre-whitening

- A. Ahmed, B. Recht, and J. Romberg, "Blind deconvolution using convex programming," IEEE Trans. Info. Theory, vol. 60, no. 3, pp. 1711-1732, 2014.
- T. Strohmer and S. Ling, "Self-calibration and biconvex compressive sensing," arXiv preprint arXiv:1501.06864 [cs.IT], 2015.
- Y. Shechtman, Y. C. Eldar, O. Cohen, H. N. Chapman, J. Miao, and M. Segev, "Phase retrieval with application to optical imaging: a contemporary overview," IEEE Signal Process. Mag., vol. 32, no. 3, pp. 87–109, 2015.
- E. J. Candes, X. Li, and M. Soltanolkotabi, "Phase retrieval via Wirtinger flow: Theory and algorithms," IEEE Trans. Info. Theory, vol. 61, no. 4, pp. 1985–2007, 2015.
- E. J. Candes Y. Chen, "Solving random quadratic systems of equations is nearly as easy as solving linear systems," arXiv preprint arXiv:1505.05114 [cs.IT], 2015.

## **Financial support**

▶ <sup>†</sup>Spanish MINECO grant TEC2013-41604-R; <sup>‡</sup>NSF CCF-1217963; and <sup>\*</sup>EU's Horizon 2020 programme under grant agreement ERC-BNYQ, ISF under grant no. 335/14, and ICore: the Israeli Excellence Center "Circle of Light".

## https://www.tsc.urjc.es/~amarques/

# 2016 European Signal Processing Conference (EUSIPCO)

