## **ECE208 Project Presentation**

# SGNET: REAL-TIME MULTI-TASK AUTONOMOUS VEHICLE VISION

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## **Acknowledgement & Appreciation**

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## **Structures:**

- **1. Current Problems**
- 2. Related Works
- 3. Model Description
- 4. Results
- 5. Main Contributions



## **Current Solution & Problems**

- Multi-type sensors may not an ideal solution:
  - Fusion of different sensors- inconsistencies.

 Expensive sensors, intense computation needs.



Fig 1 Autonomous Demonstration: https://vayyar.com/

## Solution: Multi-task Model?



## **Related Works : Interactive Object Detection**

Two-stage algorithm- RCNN, Fast(er)-R(

**Identify regions + Detect Objects** 

One-stage algorithm: SSD,YOLO

Fully convolution approach to dete objects

And the latest sota model is the Yo



Class probability map

Figure 2 & 3

https://towardsdatascience.com/r-cnn-fast-r-cnn-faster-r-cnn-yolo-object-detection-algorithms-36d53571365e

## **Related Work: SAM**

Segment Anything Model:

Advantage: Generic

Problem: Size-Speed, Non-task-specific



Fig 4 SAM example

## **Models Description**

## **SGnet: Detect and Segmentation Heads**

Split the target into different networks (lossees) to prevent inter-limitations instead of

conventional end-to-end training.

Combining real-time semantic segmentation, object detection in a single model,

achieving similar accuracy and speed with single task neural network

## Solution: Multi-task Model?



Credit: Wu, D., Liao, MW., Zhang, WT. *et al.* YOLOP: You Only Look Once for Panoptic Driving Perception. *Mach. Intell. Res.* 19, 550–562 (2022). https://doi.org/10.1007/s11633-022-1339-y

## **Convolution Quantization- A Modified DSConv**

Weight Quantization: similar weights grouped

Dynamic Sparsity: non-zero weights change pattern during training

#### **Competitive Accuracy:** Dropout Effects in Neural Network

\*Gennari, M., Fawcett, R., & Prisacariu, V. A. (2019). DSConv: Efficient Convolution Operator. arXiv preprint arXiv:1901.01928.

## **Experiments: Dataset**

- Fine segmentation from Cityscapes,
  bbox generated using conversion tool
- Self-labeled traffic lights by Anylabeling tool.
- Classes: Car, Pedestrian, Truck/Bus, Rider, Traffic Light, Bicycle



• Train: 2975, Test: 500

#### **Results of Loss:**



\* Trained & Evaluated on Single Nvidia RTX 3090 GPU

#### **Qualitative Result**



#### **Quantitative Results: Evaluation on Segmentation**



Network	mIoU(%) [train]	mIoU(%) [test]	Speed(fps)
DSNet	94.2	88.5	96.4
Yolo V8	93.8	88.8	99.4

### **Quantitative Results: Precision & Recall**

 $Precision = \frac{TP}{TP + FP}$ 

If IoU threshold = 0.5

 $Recall = \frac{TP}{TP + FN}$ False Positive (FP) True Positive (TP) Predicted box Predicted box Ground Truth Ground Truth



*IoU* = ~0.7

#### **Quantitative Results: Evaluation on Object detection**



Network	mAP50(%) [train]	mAP5095(%) [train]	mAP50(%) [test]	mAP5095(%) [test]	Speed(fps)
DSNet	90.7	75.3	44.0	22.6	96.4
Yolo V8	90.4	71.7	42.0	22.5	99.2

#### Low mAP, Data or Code?



#### **Conclusion & Contribution**

• Offer Concept for Vehicle Perceptron with Monocular Images

• Enable Human-alike Pipeline for Autonomous Driving

• Base Model for Further Research on Trajectory Prediction