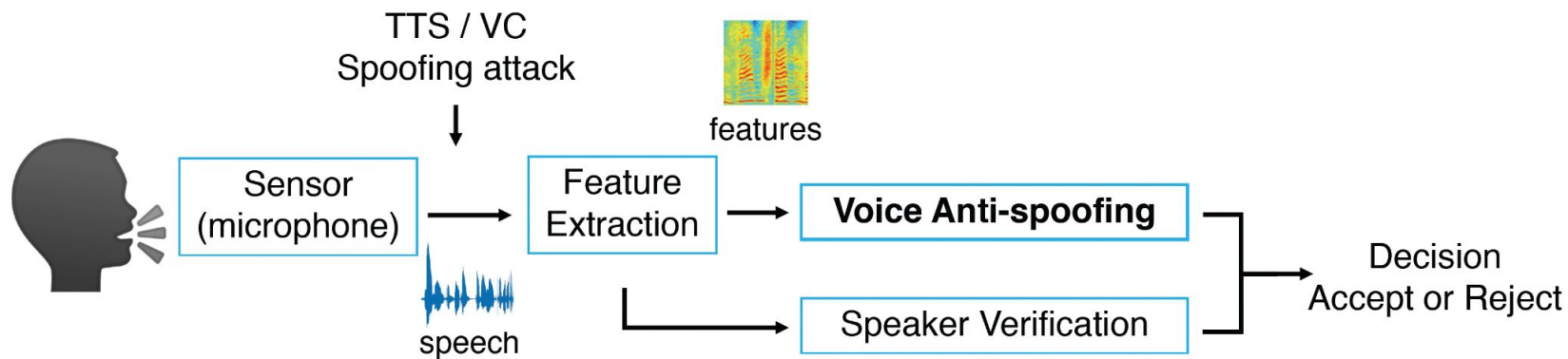




OTM-Titanet: Leveraging Pre-trained Speaker Embeddings with Optimal Transport Memory for Audio Anti-Spoofing

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ECE 477 Final Paper

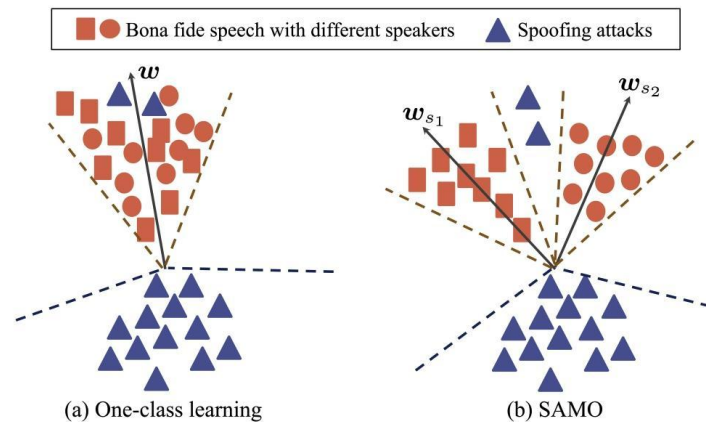
Introduction



Related Works - Training Loss

- OC-Softmax (Zhang et al., 2021): To compact the bona fide speech representation and inject an angular margin to separate the spoofing attacks in the embedding space.
-> **Assume all data has the same center**
- SAMO (Ding et al., 2023): To cluster bona fide speech around a number of speaker attractors and pushes away spoofing attacks from all the attractors in a high-dimensional embedding space.
-> **Require Speaker ID as enrollment**

Rethinking training loss: Could we create multiple pseudo labels for training?





Related Works - Model Architecture

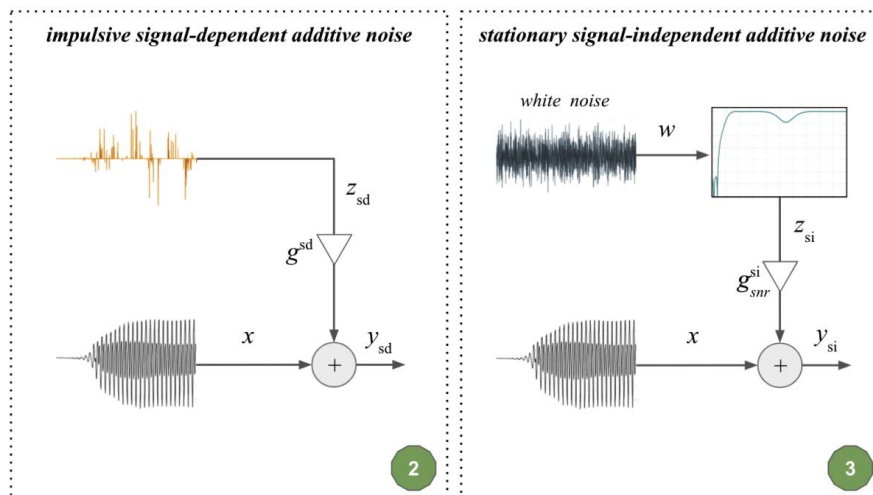
- Wav2Vec-Conformer (Rosello et al., 2023): Use XLS-R with conformer blocks.
- Wav2Vec-TCM (Truong et al., 2024): Use XLS-R + conformer blocks with Temporal-channel modeling.
- Wav2Vec-SCL (Doan et al., 2024): Use XLS-R with three linear layers.
- (The above names are from Kwok et al. (2025))

They successfully demonstrate that a good pretrained audio encoder / feature extractor is sufficient for anti-spoofing.

-> Could we use a pretrained speaker embedding model as the backbone, instead of a general audio encoder (From 300M params to 10M)?

Related Works - Data Augmentation

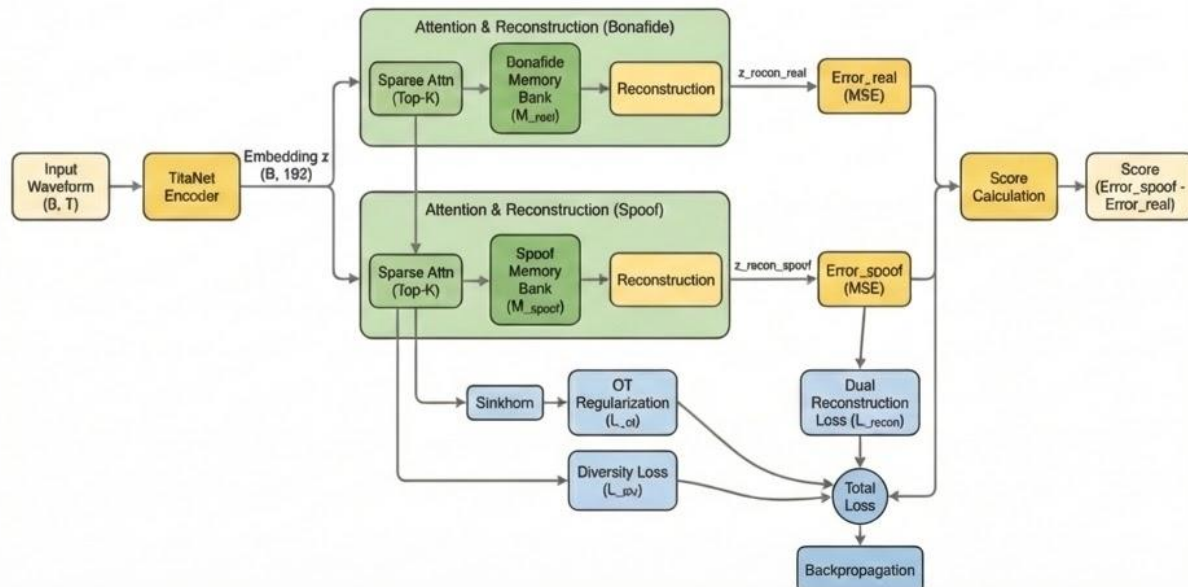
- We apply two methods from RawBoost (Tak et al., 2021) to add noise to audio.



(Tak et al., 2021)

Framework

Baseline Architecture (TitaNet + Dual Memory + OT + Diversity)



Methodology - Speaker Embedding Model

- We use Titanet (Koluguri et al., 2021) based on NVIDIA Nemo framework to extract speaker embedding.
- It focuses on global context, which means that it doesn't contain temporal information in the audio.

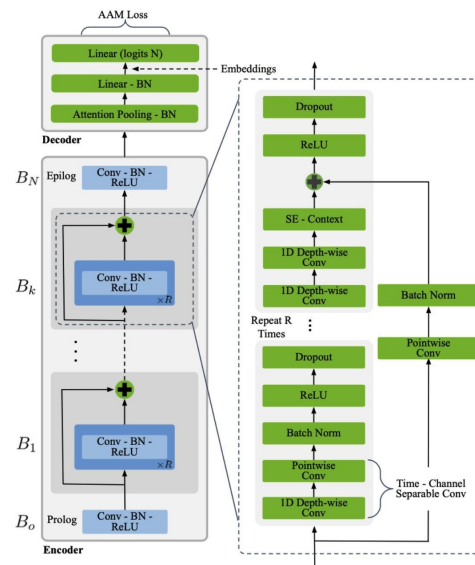


Fig. 1. TitaNet Encoder and Decoder Architecture

Methodology - Dual Memory Bank with Sparse Attention

- The idea is using top k memory vectors to do the reconstruction for bonafide and spoof audios separately (We et al. 2018).

$$\mathbf{M}_{real} \in \mathbb{R}^{K \times D}, \quad \mathbf{M}_{spooof} \in \mathbb{R}^{K \times D}$$

Algorithm 2 Memory Bank Initialization

Input: Number of slots K , Embedding dimension D

Output: Bonafide bank \mathbf{M}_{real} , Spoof bank \mathbf{M}_{spooof}

- 1: $\mathbf{M}_{real} \sim \mathcal{N}(0, 1)^{K \times D}$
 - 2: $\mathbf{M}_{spooof} \sim \mathcal{N}(0, 1)^{K \times D}$
 - 3: $\mathbf{M}_{real} \leftarrow \text{RowL2Normalize}(\mathbf{M}_{real})$
 - 4: $\mathbf{M}_{spooof} \leftarrow \text{RowL2Normalize}(\mathbf{M}_{spooof})$
 - 5: **return** $\mathbf{M}_{real}, \mathbf{M}_{spooof}$
-

Algorithm 3 Top- K Sparse Reconstruction

Input: Embedding $\mathbf{z} \in \mathbb{R}^{B \times D}$, Memory Bank $\mathbf{M} \in \mathbb{R}^{K \times D}$, Top- k parameter k

Output: Reconstructed $\hat{\mathbf{z}}$, Reconstruction Error E , Similarity Matrix \mathbf{S}

- 1: $\hat{\mathbf{M}} \leftarrow \text{RowL2Normalize}(\mathbf{M})$
 - 2: $\mathbf{S} \leftarrow \mathbf{z} \cdot \hat{\mathbf{M}}^\top$ ▷ Cosine Similarity
 - 3: $\mathbf{V}_{top}, \mathbf{I}_{top} \leftarrow \text{TopK}(\mathbf{S}, k)$ ▷ Select top- k slots
 - 4: $\mathbf{W} \leftarrow \text{Softmax}(\mathbf{V}_{top})$ ▷ Compute attention weights
 - 5: $\mathbf{M}_{selected} \leftarrow \text{Gather}(\hat{\mathbf{M}}, \mathbf{I}_{top})$
 - 6: $\hat{\mathbf{z}} \leftarrow \sum_{j=1}^k \mathbf{W}_{:,j} \cdot \mathbf{M}_{selected,:,j}$ ▷ Weighted Sum
 - 7: $E \leftarrow \|\mathbf{z} - \hat{\mathbf{z}}\|_2^2$ ▷ MSE Calculation
 - 8: **return** $\hat{\mathbf{z}}, E, \mathbf{S}$
-

Methodology - Optimal Transport

- The idea is to fix the unbalanced distribution of the memory bank to avoid model collapse (Karon et al., 2020).

Algorithm 4 Sinkhorn-Knopp Algorithm (OT Regularization)

Input: Logits matrix $\mathbf{L} \in \mathbb{R}^{B \times K}$, Smoothing ϵ , Iterations T

Output: Optimal Assignment Matrix \mathbf{Q}

- 1: $\mathbf{Q} \leftarrow \exp(\mathbf{L}/\epsilon)$
 - 2: **for** $t = 1$ to T **do**
 - 3: $\mathbf{Q} \leftarrow \mathbf{Q} \oslash (\mathbf{Q} \cdot \mathbf{1}_K \cdot \mathbf{1}_K^\top)$ \triangleright Row Normalization
 - 4: $\mathbf{Q} \leftarrow \mathbf{Q} \oslash (\mathbf{1}_B \cdot \mathbf{1}_B^\top \cdot \mathbf{Q})$ \triangleright Column Normalization
 - 5: **end for**
 - 6: $\mathbf{Q} \leftarrow \mathbf{Q} \oslash (\mathbf{Q} \cdot \mathbf{1}_K \cdot \mathbf{1}_K^\top)$ \triangleright Final Row Norm
 - 7: **return** \mathbf{Q}
-

Algorithm 6 OT Loss Computation

Input: Logits \mathbf{L} , Target Assignment \mathbf{Q} (from Sinkhorn)

Output: Loss scalar \mathcal{L}_{ot}

- 1: $\mathbf{P} \leftarrow \text{LogSoftmax}(\mathbf{L})$
 - 2: $\mathbf{Q}_{target} \leftarrow \text{Detach}(\mathbf{Q})$ \triangleright Stop gradient for target
 - 3: $\mathcal{L}_{ot} \leftarrow -\frac{1}{B} \sum_{i=1}^B \sum_{j=1}^K \mathbf{Q}_{target,i,j} \cdot \mathbf{P}_{i,j}$
 - 4: **return** \mathcal{L}_{ot}
-



Examples for SK-Algorithm

$$A = \begin{bmatrix} 1 & 4 \\ 2 & 2 \end{bmatrix}$$



Examples for SK-Algorithm

$$A = \begin{bmatrix} 1 & 4 \\ 2 & 2 \end{bmatrix}$$

1st Row Normalization:

$$1 + 4 = 5 \rightarrow [1/5, 4/5] = [0.2, 0.8]$$

$$2 + 2 = 4 \rightarrow [2/4, 2/4] = [0.5, 0.5]$$

$$A_1 = \begin{bmatrix} 0.2 & 0.8 \\ 0.5 & 0.5 \end{bmatrix}$$



Examples for SK-Algorithm

$$A_1 = \begin{bmatrix} 0.2 & 0.8 \\ 0.5 & 0.5 \end{bmatrix}$$

1st Column Normalization:

$$0.2 + 0.5 = 0.7$$

$$0.8 + 0.5 = 1.3$$

$$A_2 = \begin{bmatrix} 0.2/0.7 & 0.8/1.3 \\ 0.5/0.7 & 0.5/1.3 \end{bmatrix} \approx \begin{bmatrix} 0.286 & 0.615 \\ 0.714 & 0.385 \end{bmatrix}$$

→ After a few iterations (~3), rows and columns would be normalized

Methodology - Reconstruction / Diversity Loss

Algorithm 5 Dual Reconstruction Loss

Input: Errors E_{real}, E_{spooof} , Ground Truth $y \in \{0, 1\}$, Margin m


- 1: $\mathcal{B} \leftarrow \{i \mid y_i = 0\}$ ▷ Indices of Bonafide
- 2: $\mathcal{S} \leftarrow \{i \mid y_i = 1\}$ ▷ Indices of Spooof
- 3: $\mathcal{L} \leftarrow 0$
- 4: **if** $|\mathcal{B}| > 0$ **then**
- 5: $\mathcal{L} \leftarrow \mathcal{L} + \text{Mean}(E_{real}[\mathcal{B}])$ ▷ Attract Real
- 6: $\mathcal{L} \leftarrow \mathcal{L} + \text{Mean}(\text{ReLU}(m - E_{spooof}[\mathcal{B}]))$ ▷ Repel Spooof
- 7: **end if**
- 8: **if** $|\mathcal{S}| > 0$ **then**
- 9: $\mathcal{L} \leftarrow \mathcal{L} + \text{Mean}(E_{spooof}[\mathcal{S}])$ ▷ Attract Spooof
- 10: $\mathcal{L} \leftarrow \mathcal{L} + \text{Mean}(\text{ReLU}(m - E_{real}[\mathcal{S}]))$ ▷ Repel Real
- 11: **end if**
- 12: **return** \mathcal{L}

Algorithm 10 Diversity Loss (Entropy Maximization)

Input: Attention Weights $\mathbf{W} \in \mathbb{R}^{B \times K}$

Output: Loss scalar \mathcal{L}_{div}

- 1: $\bar{\mathbf{w}} \leftarrow \frac{1}{B} \sum_{i=1}^B \mathbf{W}_i$, Compute batch-wise mean attention
 - 2: $H \leftarrow -\sum_{j=1}^K \bar{\mathbf{w}}_j \cdot \log(\bar{\mathbf{w}}_j + \epsilon)$ Shannon Entropy of the mean distribution
 - 3: $\mathcal{L}_{div} \leftarrow -H$ Minimize negative entropy \Rightarrow Maximize diversity
 - 4: **return** \mathcal{L}_{div}
-



Methodology (Additional): Contrastive Memory Loss

Algorithm 8 Contrastive Memory Loss

Input: Embedding \mathbf{z} , Memory \mathbf{M} , Labels y , Temp τ ,

Margin m

- 1: $\mathbf{S} \leftarrow (\mathbf{z} \cdot \mathbf{M}^\top) / \tau$
 - 2: $\mathcal{L}_{pull} \leftarrow 0, \mathcal{L}_{push} \leftarrow 0$
 - 3: **if** Bonafide samples exist **then**
 - 4: $\mathcal{L}_{pull} \leftarrow -\text{Mean}(\text{LogSumExp}(\mathbf{S}[\text{Bonafide}]))$
 - 5: **end if**
 - 6: **if** Spoof samples exist **then**
 - 7: $\mathcal{L}_{push} \leftarrow \text{Mean}(\text{ReLU}(\max(\mathbf{S}[\text{Spoof}]) + m))$
 - 8: **end if**
 - 9: **return** $\mathcal{L}_{pull} + \mathcal{L}_{push}$
-



Methodology (Additional): Multi-Center OC-Softmax

Algorithm 7 Multi-Center OC-Softmax Loss

Input: Embeddings \mathbf{z} , Centers \mathbf{C} , Labels y , Margins

m_{real}, m_{fake} , Scale α

- 1: $\mathbf{S} \leftarrow \text{L2Normalize}(\mathbf{z}) \cdot \text{L2Normalize}(\mathbf{C})^\top$
 - 2: $s_{max} \leftarrow \max_j(\mathbf{S}_{:,j}) \triangleright$ Max similarity across centers
 - 3: $\mathcal{L} \leftarrow 0$
 - 4: **for** each sample i in batch **do**
 - 5: **if** $y_i = 0$ **then** \triangleright Bonafide
 - 6: $\mathcal{L} \leftarrow \mathcal{L} + \text{Softplus}(\alpha(m_{real} - s_{max,i}))$
 - 7: **else** \triangleright Spoof
 - 8: $\mathcal{L} \leftarrow \mathcal{L} + \text{Softplus}(\alpha(s_{max,i} - m_{fake}))$
 - 9: **end if**
 - 10: **end for**
 - 11: **return** $\text{Mean}(\mathcal{L})$
-



Methodology (Additional): Addaptive Margin

- The idea is to gradually change the adaptive margin for OC-Softmax.

Algorithm 9 Adaptive Margin Scheduler

Input: Current Step t , Warmup T_{warm} , Total Steps T_{total}

Output: Current margins m_{real}, m_{fake}

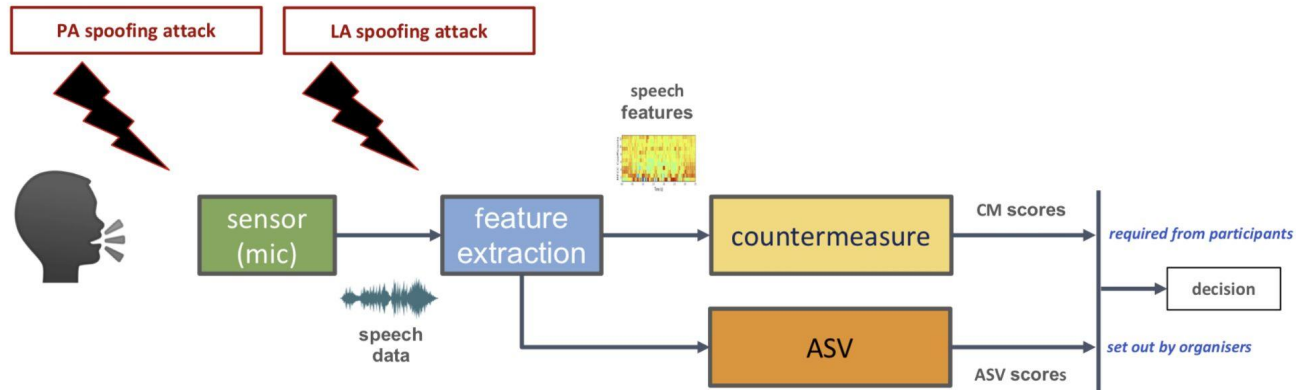
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1: Hyperparams:  $m_{real}^{start} = 0.7, m_{real}^{end} = 0.95$ 
2: Hyperparams:  $m_{fake}^{start} = 0.3, m_{fake}^{end} = 0.1$ 

3: if  $t < T_{warm}$  then
4:    $p \leftarrow 0$  Warmup phase
5: else
6:    $p \leftarrow \frac{t - T_{warm}}{T_{total} - T_{warm}}$ 
7:    $p \leftarrow \min(p, 1.0)$  Linear progress  $[0, 1]$ 
8: end if

9:  $m_{real} \leftarrow m_{real}^{start} + p \cdot (m_{real}^{end} - m_{real}^{start})$  Stricter constraints
   for Bonafide
10:  $m_{fake} \leftarrow m_{fake}^{start} - p \cdot (m_{fake}^{start} - m_{fake}^{end})$  Lower tolerance
    for Spoof
11: return  $m_{real}, m_{fake}$ 
```

Dataset

- Training and validation: ASVspooof 2019 (Wang et al., 2019)
- Evaluation: ASVspooof 2019 LA (Wang et al., 2019), ASVspooof 2021 LA (Delgado et al., 2021)



(Wang et al., 2019)



Experiments

- We choose best validation EER score to run the evaluation.
- We report the EER score and mini t-DCF score.
- Learning Rate: 1e-4, Weight decay: 2e-3, Steps: 5000 (~50 epochs)
- Lambda:
 - recon: 1.0
 - ot: 0.2
 - diversity: 0.1
 - oc (if apply): 0.5
- Sinkhorn iterations: 3
- Memory slots: 64
- Top K: 10

$$L_{total} = \lambda_{recon} L_{recon} + \lambda_{ot} L_{ot} + \lambda_{oc} L_{oc} + \lambda_{div} L_{div} + \lambda_{con} L_{con}$$



Results

Table 1. Experimental Results on ASVspoof 2019 and 2021

Method	EER (%)	min t-DCF	2021 EER (%)
Baseline (Recon + OT)	1.37	0.0412	11.03
+ OC-Softmax	1.52	0.0438	18.39
+ Multi-Center OC	3.47	0.0714	11.92
+ Contrastive Loss	2.87	0.0510	12.76
+ Large Model	5.26	0.1150	9.90
+ Adaptive Margin	3.22	0.0635	10.19
+ Score Fusion	2.47	0.0626	11.02
Larger Memory (128M, 20K)	1.90	0.0584	10.25
TitaNet + OC	1.70	0.0548	10.50



Results

Table 2. Comparison with State-of-the-Art on ASVspoof 2019 LA

Method	Backbone	EER (%)	min t-DCF
OC-Softmax	AASIST	1.25	0.0415
SAMO	AASIST	1.08	0.0363
RawNet2	RawNet2	2.48	-
Ours	TitaNet Small	1.37	0.0412



Results

Table 3. Experimental Results on ASVspoof 2021 LA dataset

Method	2021 EER (%)
RawNet2	9.50
AASIST	5.59
XLSR-Conformer	1.38
XLSR-Conformer + TCM	1.03
Ours (Titanet Large)	9.90



Conclusion

1. We have demonstrated the potential for speaker embedding models, yet it is not SOTA.
2. All enhanced modifications failed, maybe these methods are too complicate for the dataset.
3. General applications are bad, which implies overfitting in the training data.
4. Adding a decoder while freezing the encoder would be our future works.



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